



Saturday, May 9th 2026

Stage Conventions:

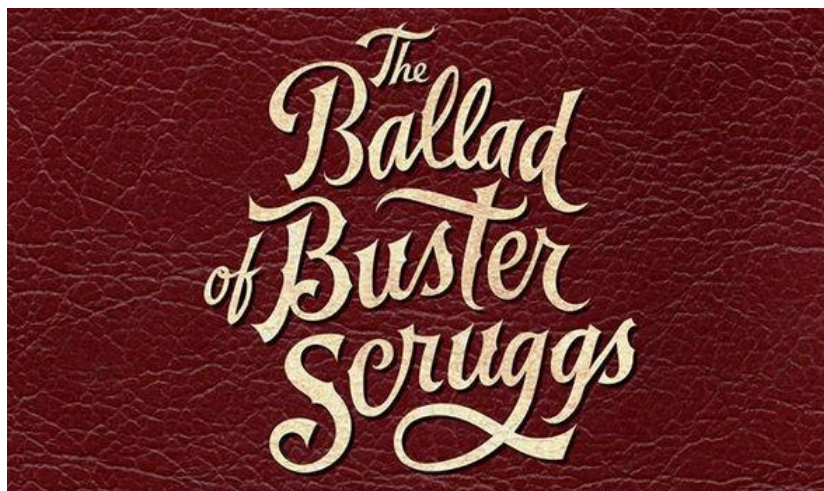
ACSA "default" starting position is "at the ready", unless stated otherwise. At the ready has the shooter standing any way they desire, not touching ammo or guns

SASS default: There will be no stages where you must start at a SASS default. (Unless specifically stated) The shooter may stand in any way they desire as long as their hands are where indicated if stated. Example: hands on hat, hands at low surrender, hands touching prop etc

Where instructed to shoot from a specific position, it means the guns must be shot from that position. The position of the shooter is irrelevant.
Ie: no foot faults

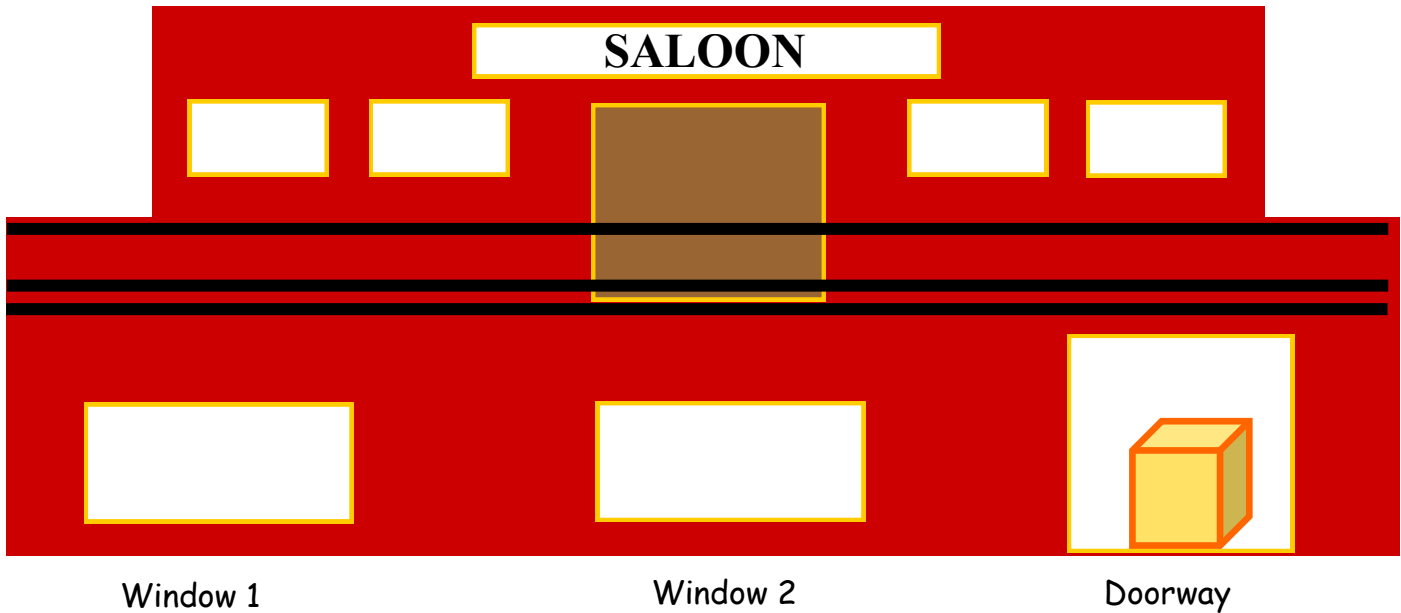
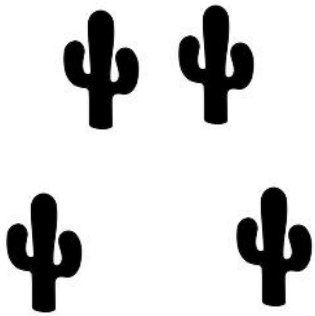
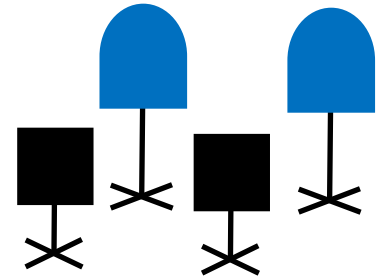
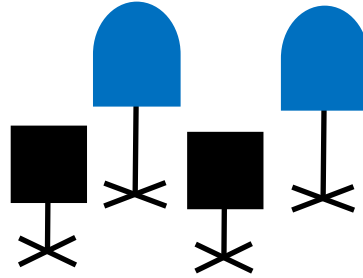
When a stage notes "repeat". It means repeat the instructions

Comstock Rules: All S/G targets *MAY* be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise.



Stage 1

10 10 4 +



Staging: Pistols holstered: Rifle staged window 2: Shotgun staged anywhere.

Sequence: Rifle not last.

Start: At the ready.

When ready, say: "Dont let my white duds and pleasant demeanor fool you."

ATB: From window 1 with shotgun engage the 4 shotgun targets.

From window 2 with rifle shoot an Arizona progressive sweep from either end.

From doorway with pistols repeat rifle instructions.

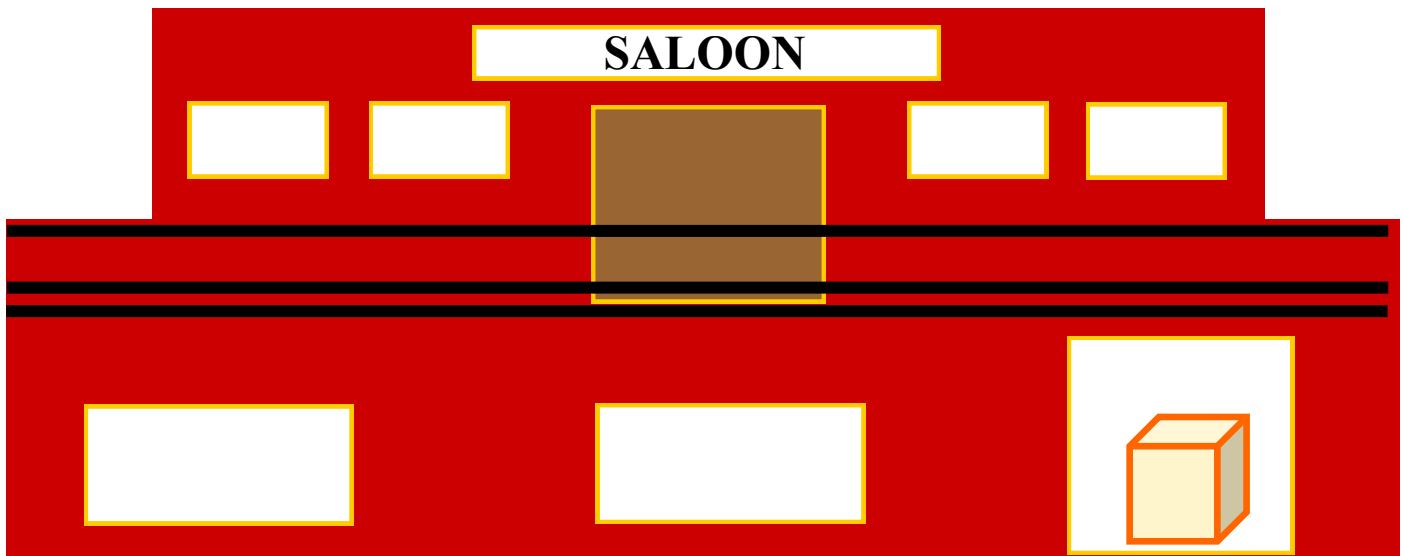
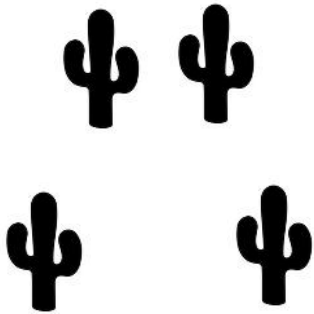
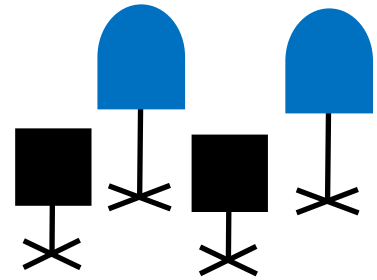
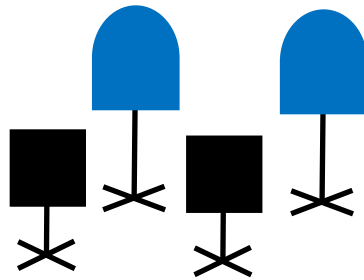
AZ progressive sweep 1-2-3-4



Take timer to next stage, but leave spotting sticks

Stage 2

10 10 4 +



Window 1

Window 2

Doorway

Staging: Pistols holstered: Rifle staged window 2: Shotgun staged anywhere.

Sequence: Rifle not last

Start: At the ready.

When ready, say: "Whiskey's illegal. This is a dry county."

ATB: From window 1 with shotgun engage the 4 targets.

From window 2 with rifle place 2 rounds on each black square and 3 rounds on each blue tombstone, in any order sequence or direction.

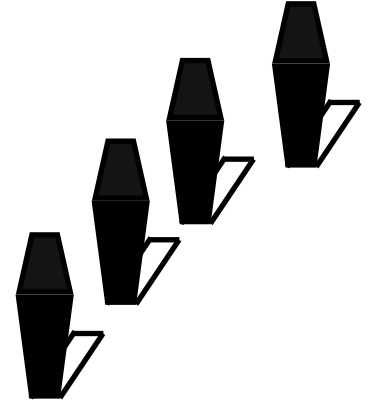
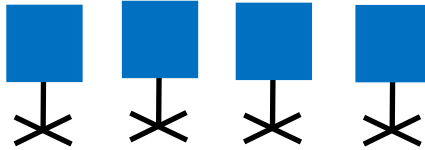
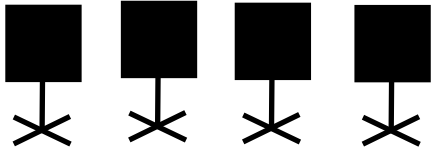
From doorway with pistols repeat rifle instructions.



Take timer to next stage, but leave  spotting sticks

Stage 3

10 10 4 +



Staging: Pistols holstered: Rifle in hands at left horse: Shotgun staged anywhere.

Sequence: Rifle first.

Start: Rifle in hands at left horse.

When ready, say: "First time ?"

ATB: With rifle, shoot a 1-4-1-4 sweep from either end on the black squares. Make rifle safe fully flat between the guides on top of the horse pointing into berm.

From anywhere with pistols repeat rifle instructions on the **BLUE** squares

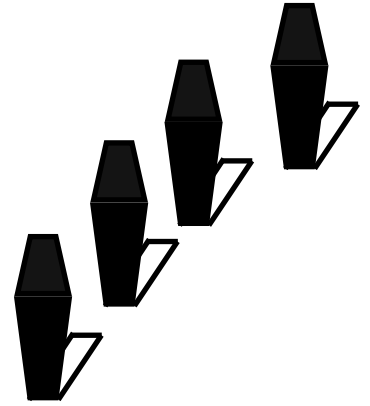
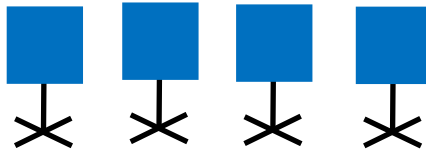
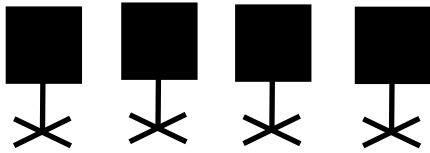
From anywhere with shotgun engage 4 shotgun targets.

Echo's rule restaging rifle on the horse. Lever up on guide rails OK. Barrel or stock NO!!

Take timer to next stage, but leave  spotting sticks

Stage 4

10 10 4+



Staging: Pistols holstered: Rifle staged on table: Shotgun staged on right horse.

Sequence: Rifle not last

Start: Anywhere with hands at low surrender.

When ready, say: "They say you're the one to beat."

ATB: With pistols, anywhere left of the cactus, shoot a continuous single tap Nevada sweep starting on either end on the black squares.

From table with rifle repeat pistol instructions on the blue squares.

From horse engage the 4 shotgun targets.

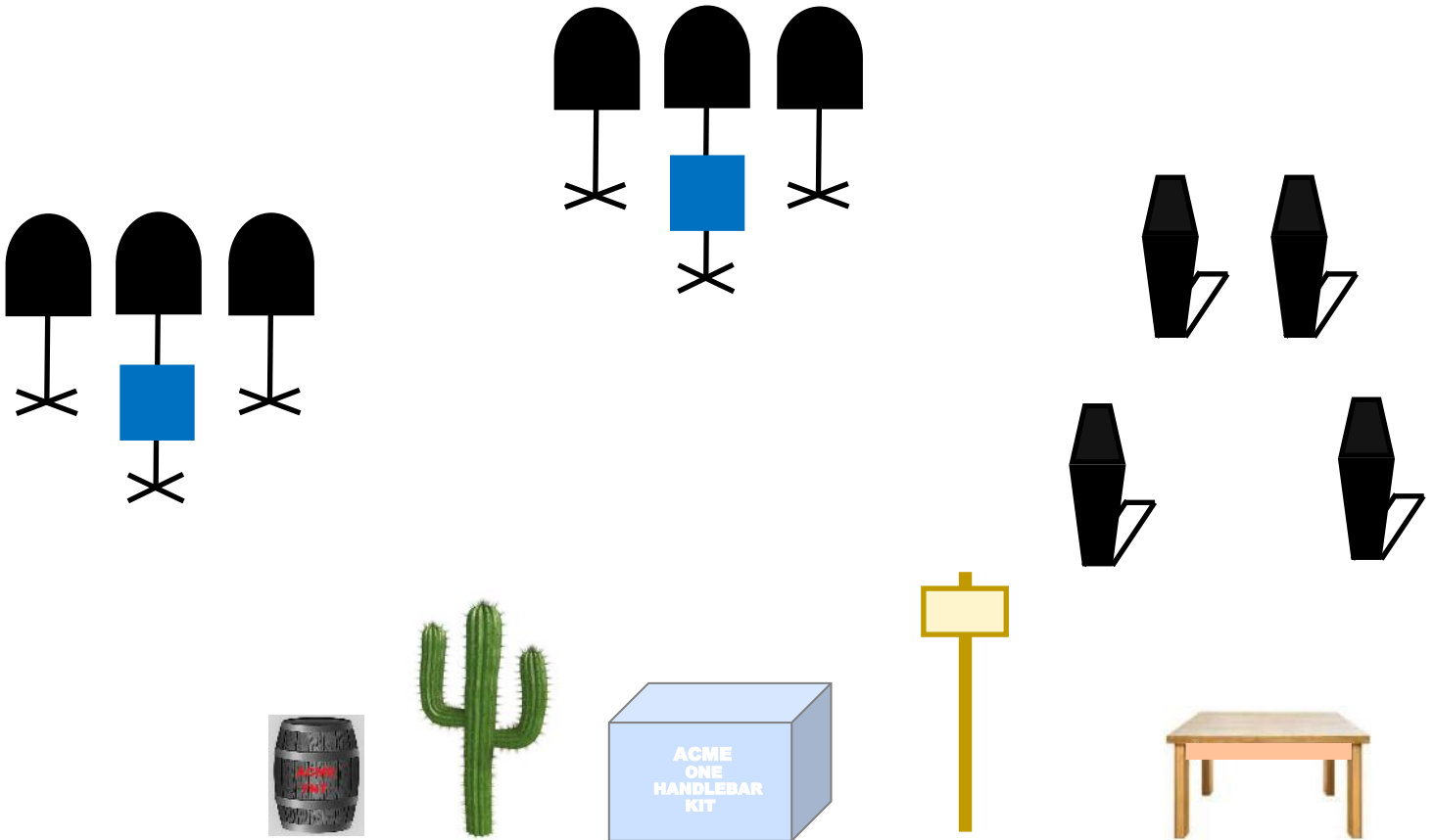
Take timer to next stage, but leave



spotting sticks

Stage 5

10 10 4 +



Staging: Pistols holstered: Rifle on ACME crate: Shotgun staged on table.

Sequence: Rifle not last.

Start: Hands at low surrender.

When ready, say: "You measly skunk, you shot me in the back."

ATB: Anywhere left of the cactus, with pistols place 3 rounds on each tombstone and one round on the blue square in any order sequence or direction (round count)

From crate with rifle repeat pistol instructions.

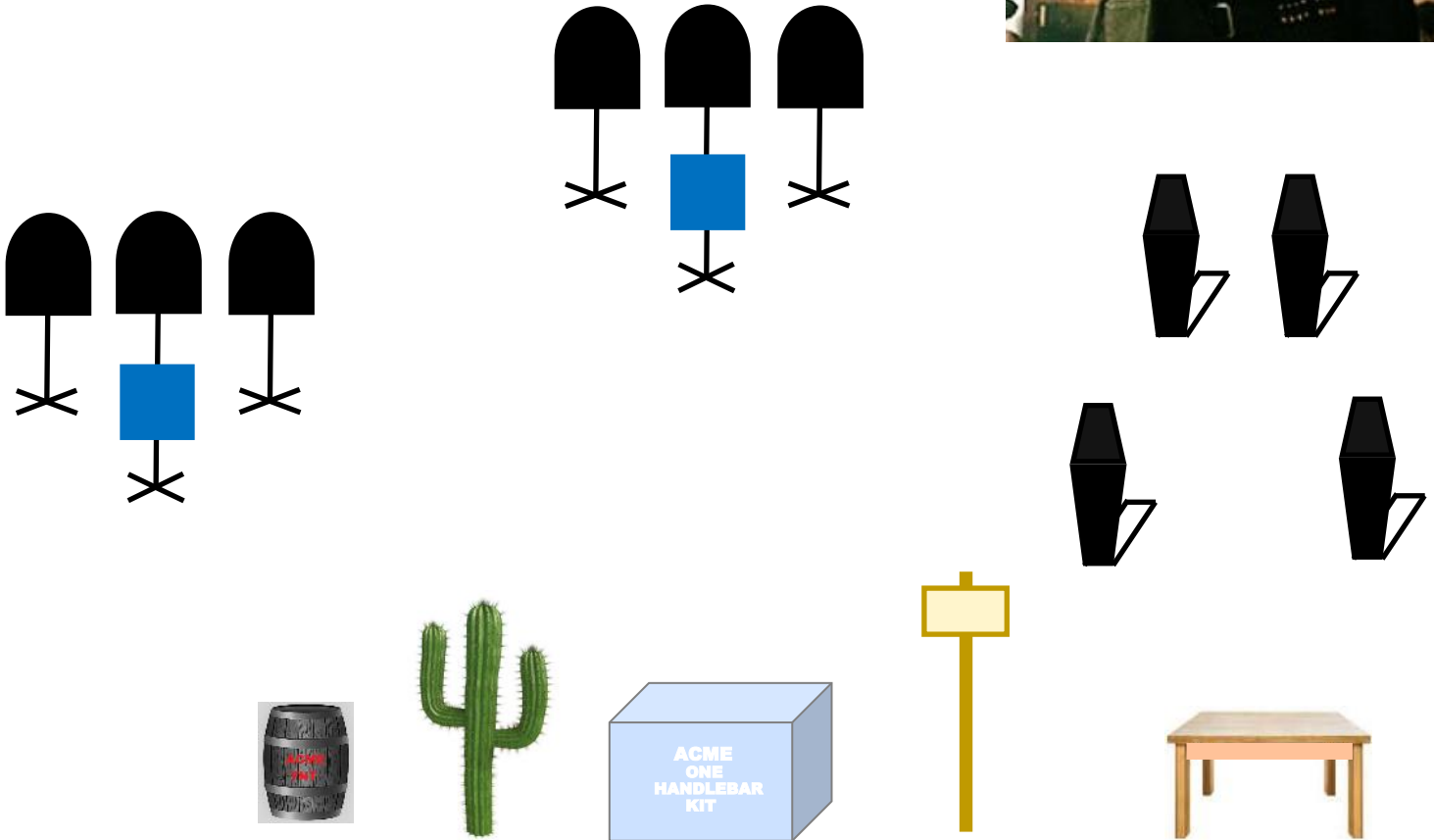
From table with shotgun engage the 4 targets.

All 4 shotgun targets must be engaged right side of the sign post

Take timer to next stage, but leave  spoting sticks

Stage 6

10 10 4 +



Staging: Pistols holstered: Rifle on ACME crate: Shotgun staged anywhere.

Sequence: Rifle first.

Start: Hands on rifle staged flat on crate.

When ready, say: "Buster Scruggs? The runt from Reata Pass?"

ATB: With rifle place 10 rounds on the 4 targets any way desired as long as the FIRST and the TENTH round are on the blue square.

From anywhere with shotgun engage the 4 targets

Anywhere left of the cactus with pistols repeat rifle instructions.

You can put as many rounds as you like on the blue square, just as long as the first and last round on them.

Tombstones must receive at least one round each.

Take timer to next stage, but leave  spotting sticks