



**Saturday, Mar 14th 2026**

Stage Conventions:

**ACSA "default" starting position** is "at the ready", unless stated otherwise. At the ready has the shooter standing any way they desire, not touching ammo or guns

**SASS default:** There will be no stages where you must start at a SASS default. (Unless specifically stated) The shooter may stand in any way they desire as long as their hands are where indicated if stated. Example: hands on hat, hands at low surrender, hands touching prop etc

Where instructed to shoot from a specific position, it means the guns must be shot from that position. The position of the shooter is irrelevant. Ie: no foot faults

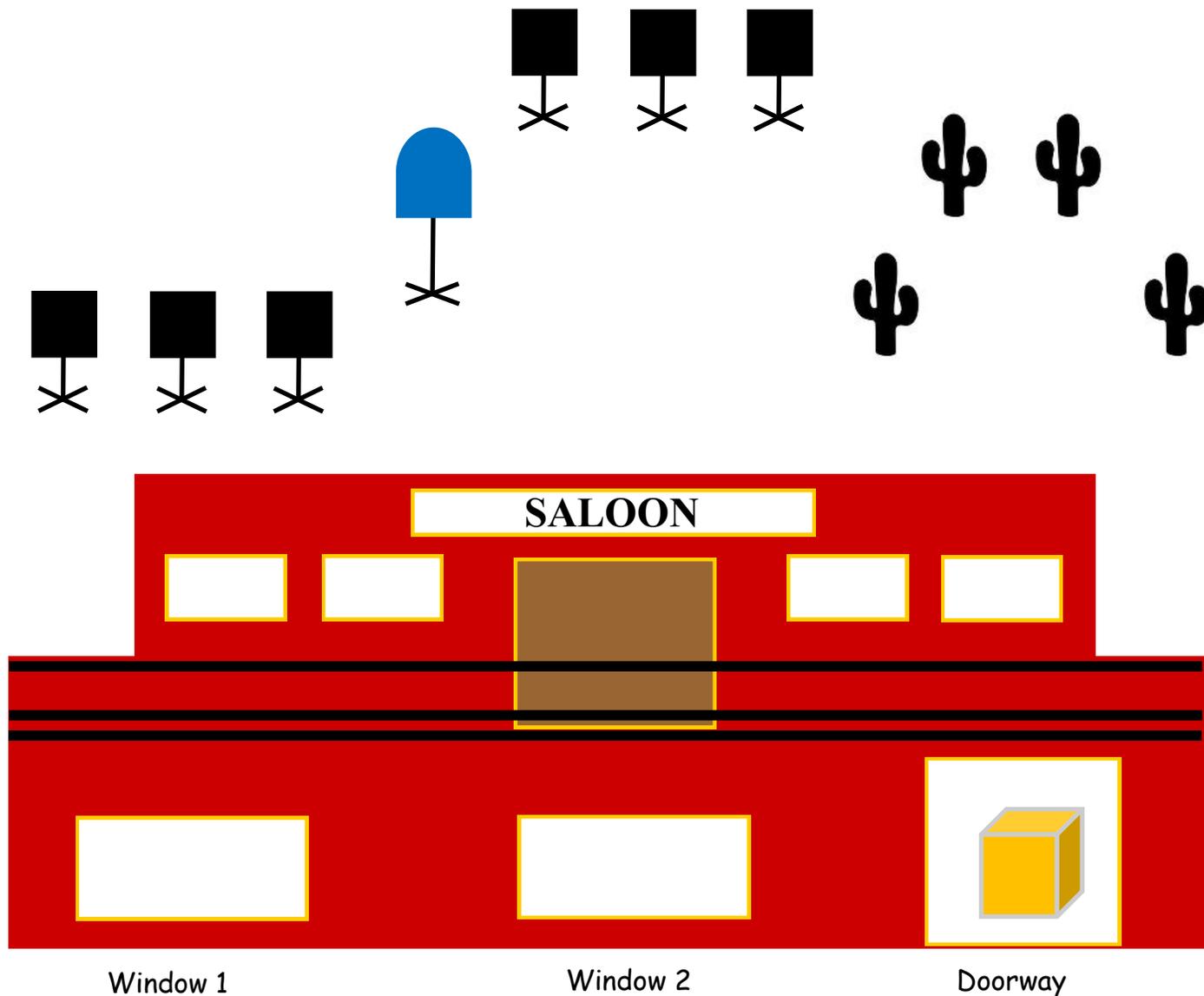
When a stage notes "repeat". It means repeat the instructions

**Comstock Rules:** All S/G targets *MAY* be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise.



# Stage 1

10 10 4 +



**Staging:** Pistols holstered: Rifle staged window 2: Shotgun staged anywhere.

**Sequence:** Rifle not last

**Start:** At the ready.

When ready, say: "My Rifle, my pony and me"

**ATB:** From window 1 with pistols place 3 rounds on each square and a single round on the blue tombstone in any order, sequence or direction.

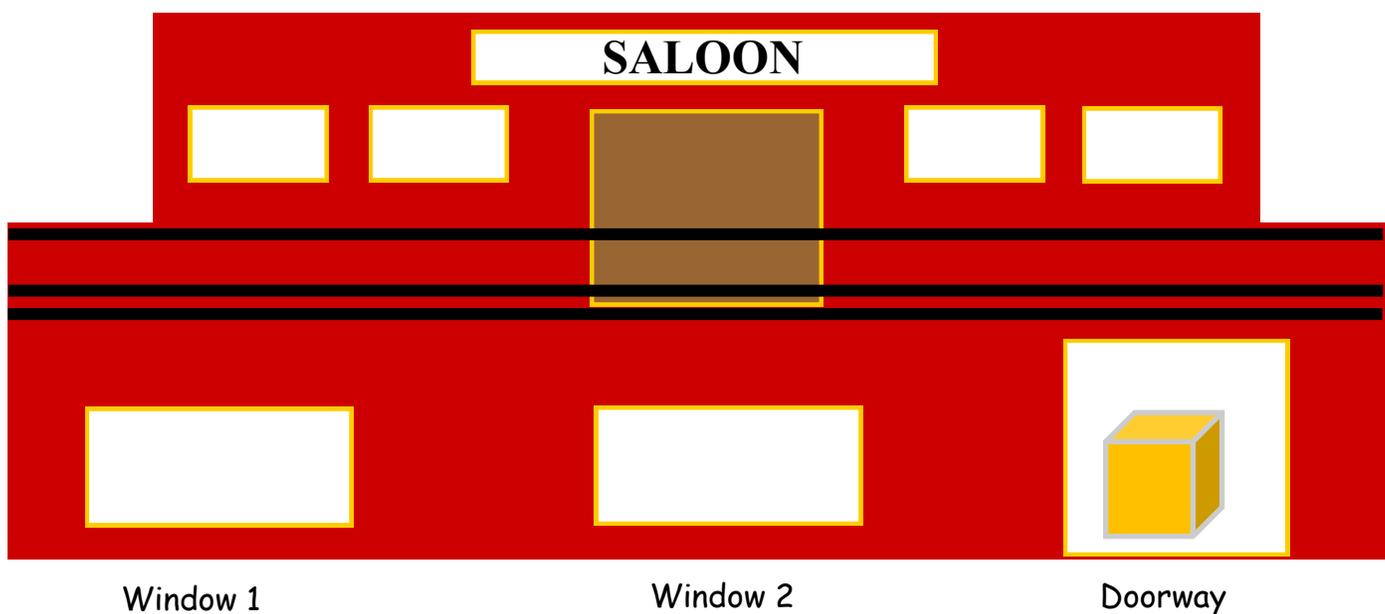
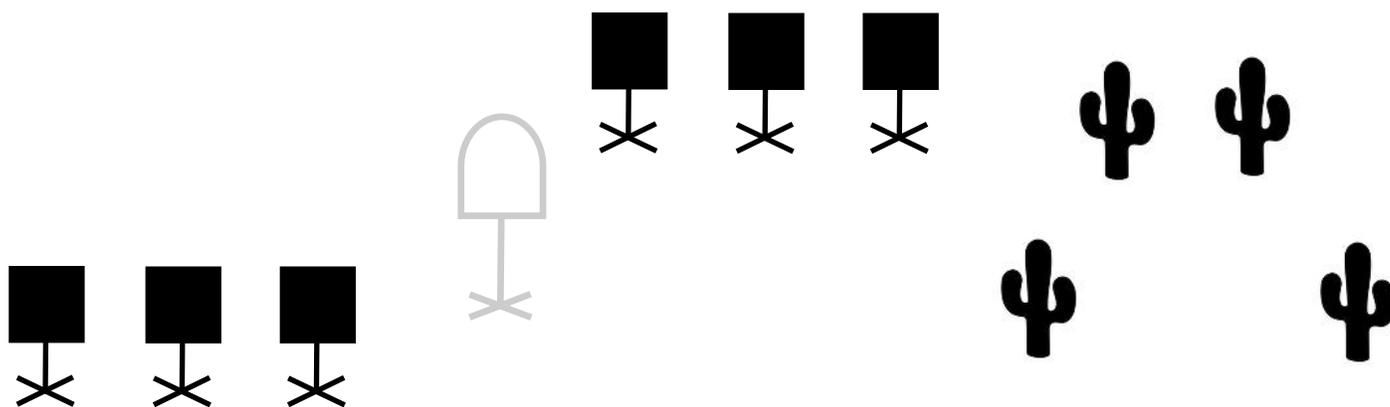
From window 2 with rifle repeat pistol instructions.

From doorway with shotgun engage the 4 shotgun targets.

Take timer to next stage, but leave  spotting sticks

# Stage 2

10 10 4 +



**Staging:** Pistols holstered: Rifle staged window 2: Shotgun in both hands in doorway.

**Sequence:** Shotgun, Rifle, Pistols

**Start:** Shotgun in both hands in doorway.

When ready, say: "Tumblin tumbleweeds"

**ATB:** From doorway with shotgun engage the 4 shotgun targets.

From window 2 with rifle shoot a continuous double tap Nevada sweep starting on either end

From window 1 with pistols repeat rifle instructions.

BLUE TARGET NOT IN PLAY

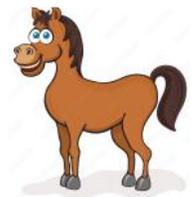
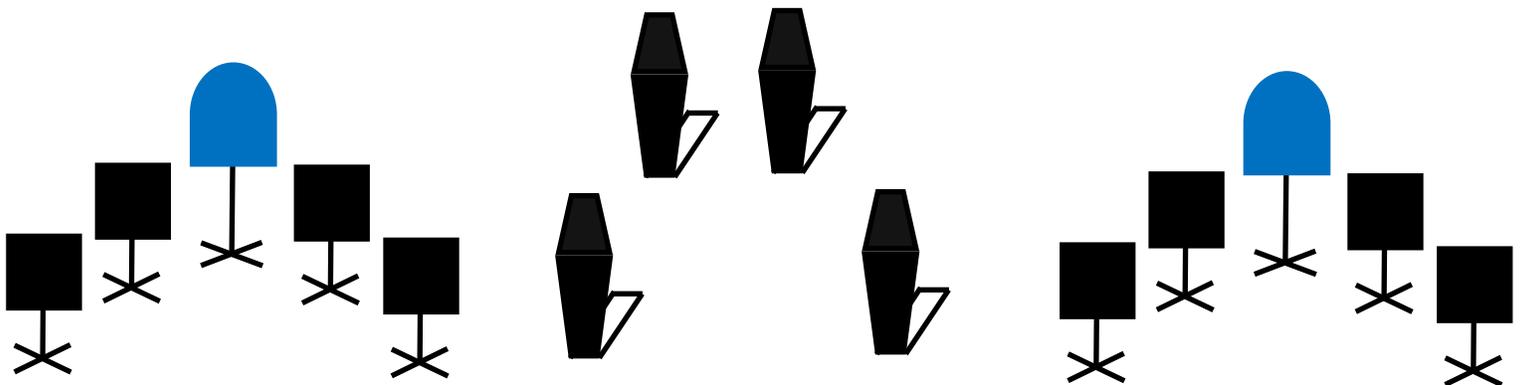


Take timer to next stage, but leave

spotting sticks

# Stage 3

10 10 4 +



**Staging:** Pistols holstered: Rifle in hands at either horse: Shotgun staged on table.

**Sequence:** Rifle first.

**Start:** Rifle in hands at horse of choice.

When ready, say: "Western skies"

**ATB:** With rifle, shoot a 1-1-6-1-1 round count. Make rifle safe fully flat between the guides on top of the horse pointing into berm.

From anywhere with pistols repeat rifle instructions on the **OTHER** set of targets.

From table with shotgun engage 4 shotgun targets.

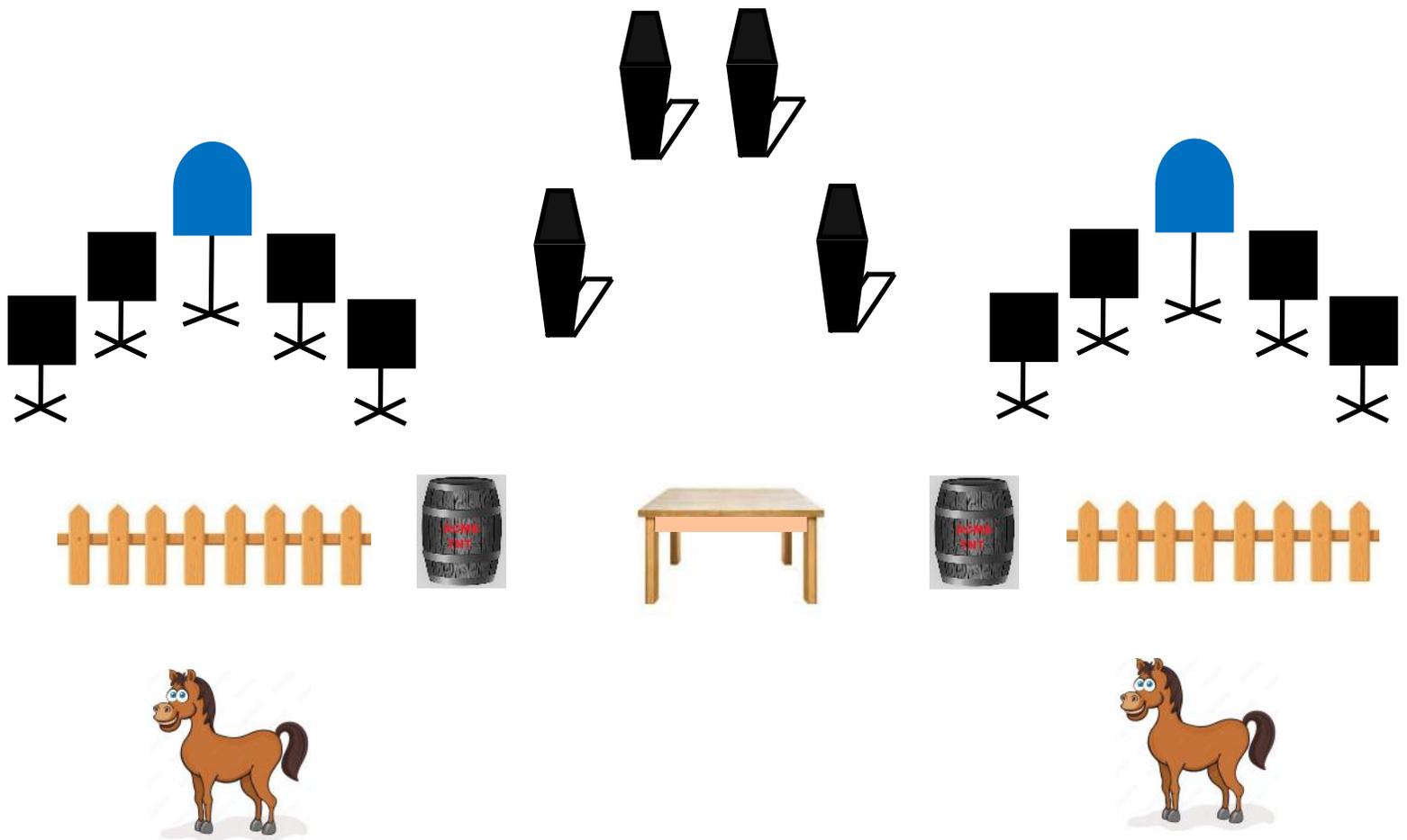
(Blue tombstone gets 6 rounds)

**Echo's rule on the horse. Lever up on guide rails OK. Barrel or stock NO!!**

Take timer to next stage, but leave  spotting sticks

# Stage 4

10 10 4 +



**Staging:** Pistols holstered: Rifle staged on either horse: Shotgun staged on the **OTHER** horse.

**Sequence:** Rifle, Shotgun, Pistols

**Start:** At the ready from horse of choice.

When ready, say: "Back in the saddle again"

**ATB:** With rifle, on the targets directly down range from horse, sweep the targets from either end and place 5 rounds on the center blue tombstone. Make rifle safe fully flat between the guides on top of the **SAME** horse pointing into berm.

Retrieve shotgun from the other horse, and from anywhere engage the 4 shotgun targets. Make shotgun safe downrange on table.

From anywhere with pistols repeat rifle instructions on either the right or left set of targets, regardless which set of targets you engaged the rifle with.

Shotgun **MUST** be restaged on the table downrange. Must not be restaged on the horse!!

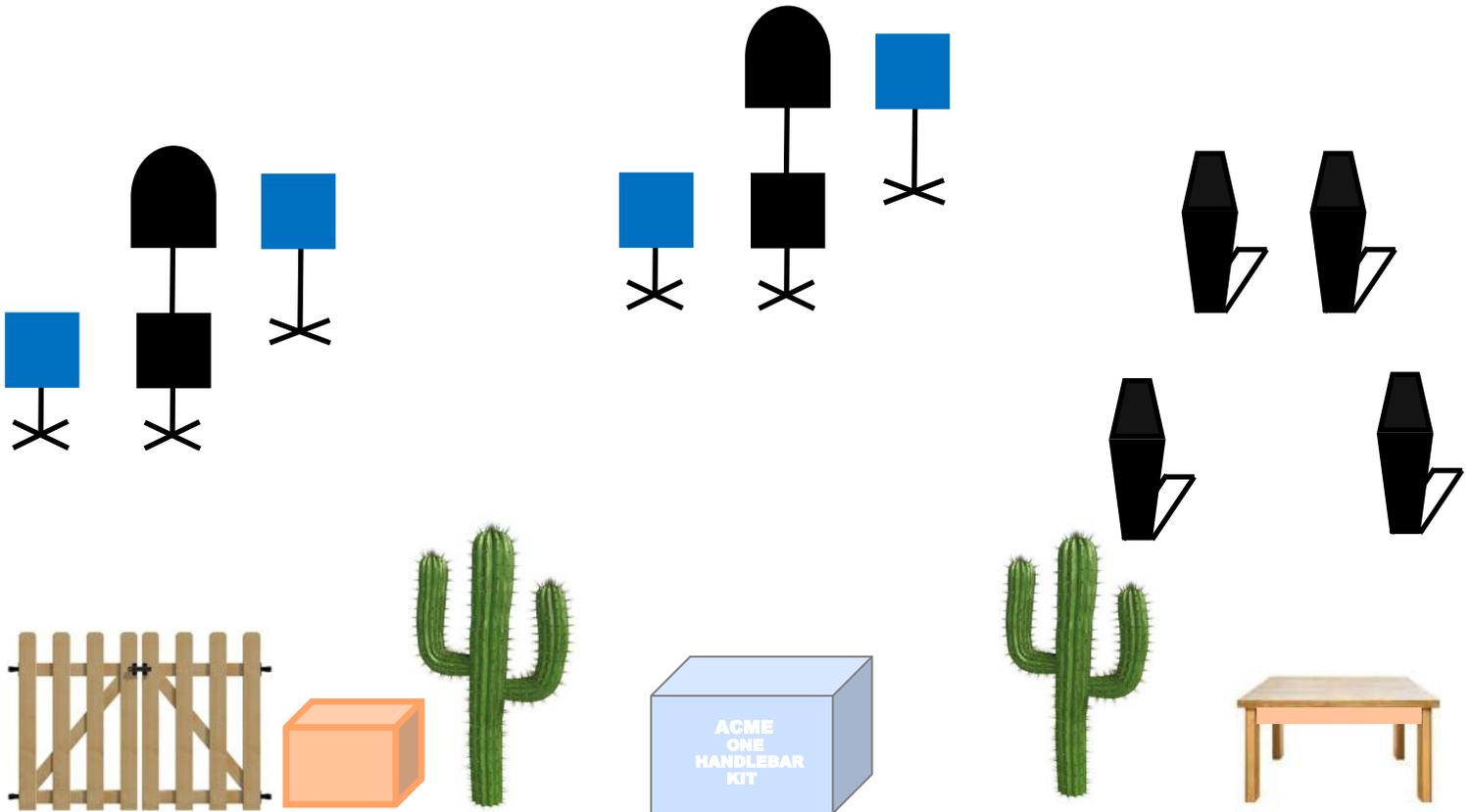
May start with sweep, or 5 on center target

**Echo's rule on the horse. Lever up on guide rails OK. Barrel or stock NO!!**

Take timer to next stage, but leave  spotting sticks

# Stage 5

10 10 4 +



**Staging:** Pistols holstered: Rifle on ACME crate: Shotgun staged on table.

**Sequence:** Rifle not last.

**Start:** Hands at low surrender.

When ready, say: "The cowboys lament"

**ATB:** Anywhere left of the left cactus, with pistols place 3 rounds each on the blue targets and 2 rounds each on black targets in any order sequence or direction.

From crate with rifle repeat pistol instructions.

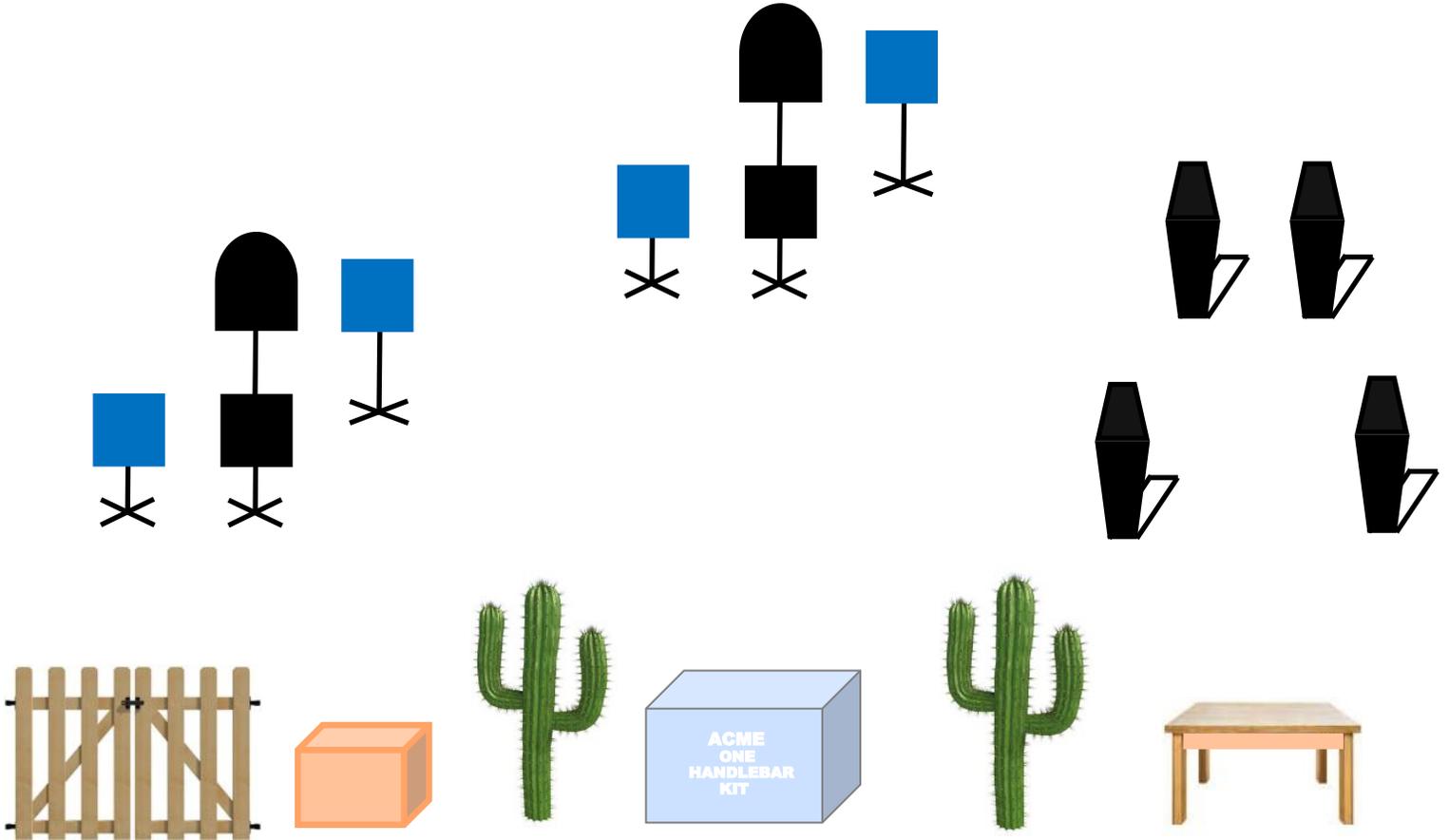
From table with shotgun engage the 4 targets.

May start on ANY target

Take timer to next stage, but leave  spotting sticks

# Stage 6

10 10 4 +



**Staging:** Pistols holstered: Rifle on ACME crate: Shotgun staged anywhere.

**Sequence:** Pistols, Rifle, Shotgun

**Start:** Pistol or pistols resting on, or touching any part of the fence.

When ready, say: "The cattle call"

**ATB:** Anywhere left of the cactus with pistols, alternate single taps on the black targets for 5 rounds and alternate single taps on the blue targets for 5 rounds. Start on ANY target.

At ACME crate with rifle repeat pistol instructions.

Anywhere right of the right cactus with shotgun engage the 4 targets.

Take timer to next stage, but leave



spotting sticks