



**Saturday, Jan 10th 2026**

Stage Conventions:

**ACSA "default" starting position** is "at the ready", unless stated otherwise. At the ready has the shooter standing any way they desire, not touching ammo or guns

**SASS default:** There will be no stages where you must start at a SASS default. (Unless specifically stated) The shooter may stand in any way they desire as long as their hands are where indicated if stated. Example: hands on hat, hands at low surrender, hands touching prop etc

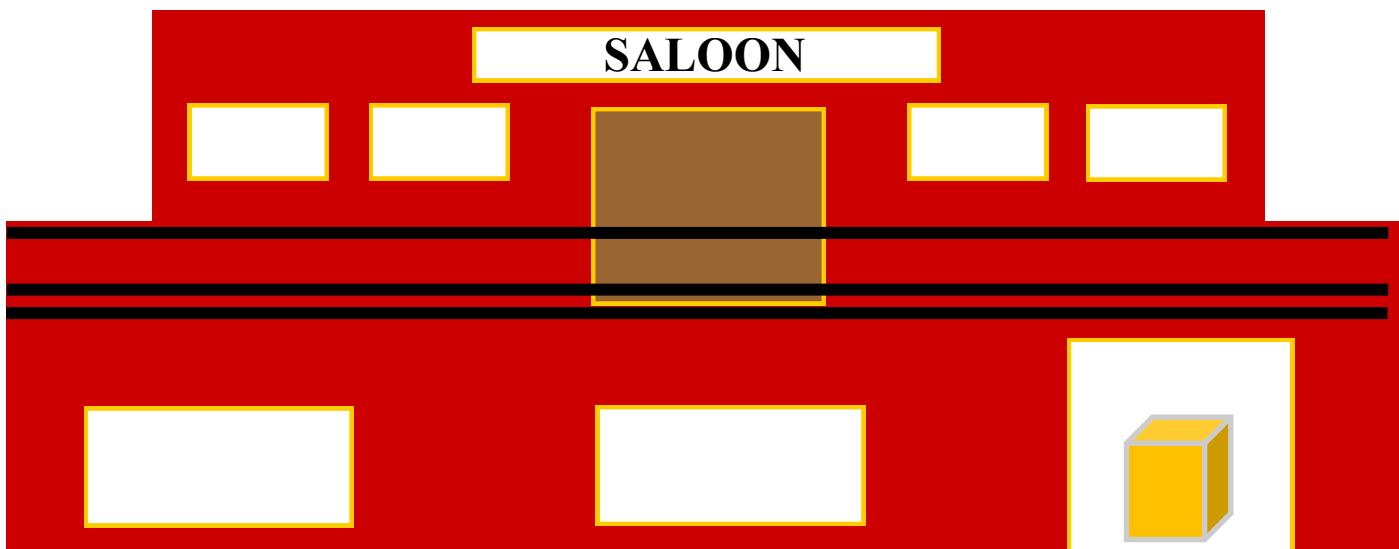
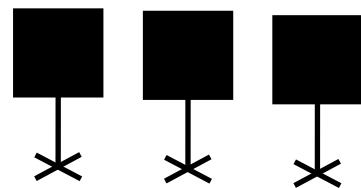
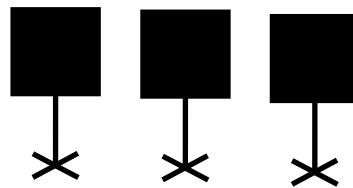
Where instructed to shoot from a specific position, it means the guns must be shot from that position. The position of the shooter is irrelevant. Ie: no foot faults

When a stage notes "repeat". It means repeat the instructions

**Comstock Rules:** All S/G targets MAY be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise.

# Stage 1

10 10 4 +



Window 1

Window 2

Doorway

**Staging:** Pistols holstered, Rifle staged window 2, Shotgun staged anywhere.

**Sequence:** Pistols, Rifle, Shotgun.

**Start:** At the ready.

When ready, say: "That's bold talk from a one eyed fat man"

**ATB:** From doorway with pistols shoot a 4-2-4 sweep from either end

From window 2 with rifle repeat pistols instructions.

From window 1 engage 4 shotgun targets.

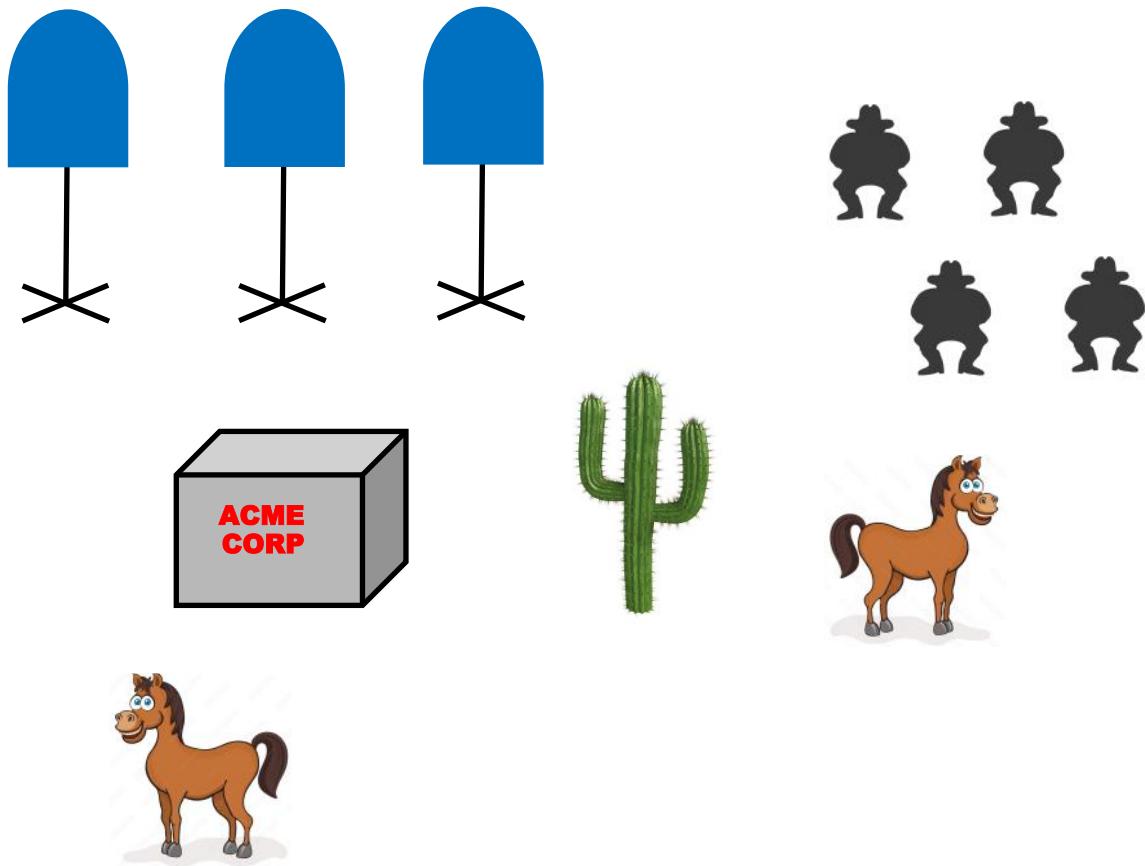


spotting sticks

Take timer to next stage, but leave

# Stage 2

10 10 4 +



**Staging:** Pistols holstered: Rifle staged left horse: Shotgun staged anywhere.

**Sequence:** Rifle, Pistols, Shotgun

**Start:** At the ready.

When ready, say: "We all have it coming kid"

**ATB:** With rifle, place 3 rounds on each target and the 10th round on the middle target

Make rifle safe fully flat between the guides on top of the horse pointing into berm.

With pistols, anywhere left of the cactus, repeat rifle instructions.

With shotgun, anywhere right of the cactus, engage the 4 shotgun targets.

No part of the rifle barrel or stock can be resting up on top of the guide rails of the horse when restaging. (lever OK!!) Echo's rule

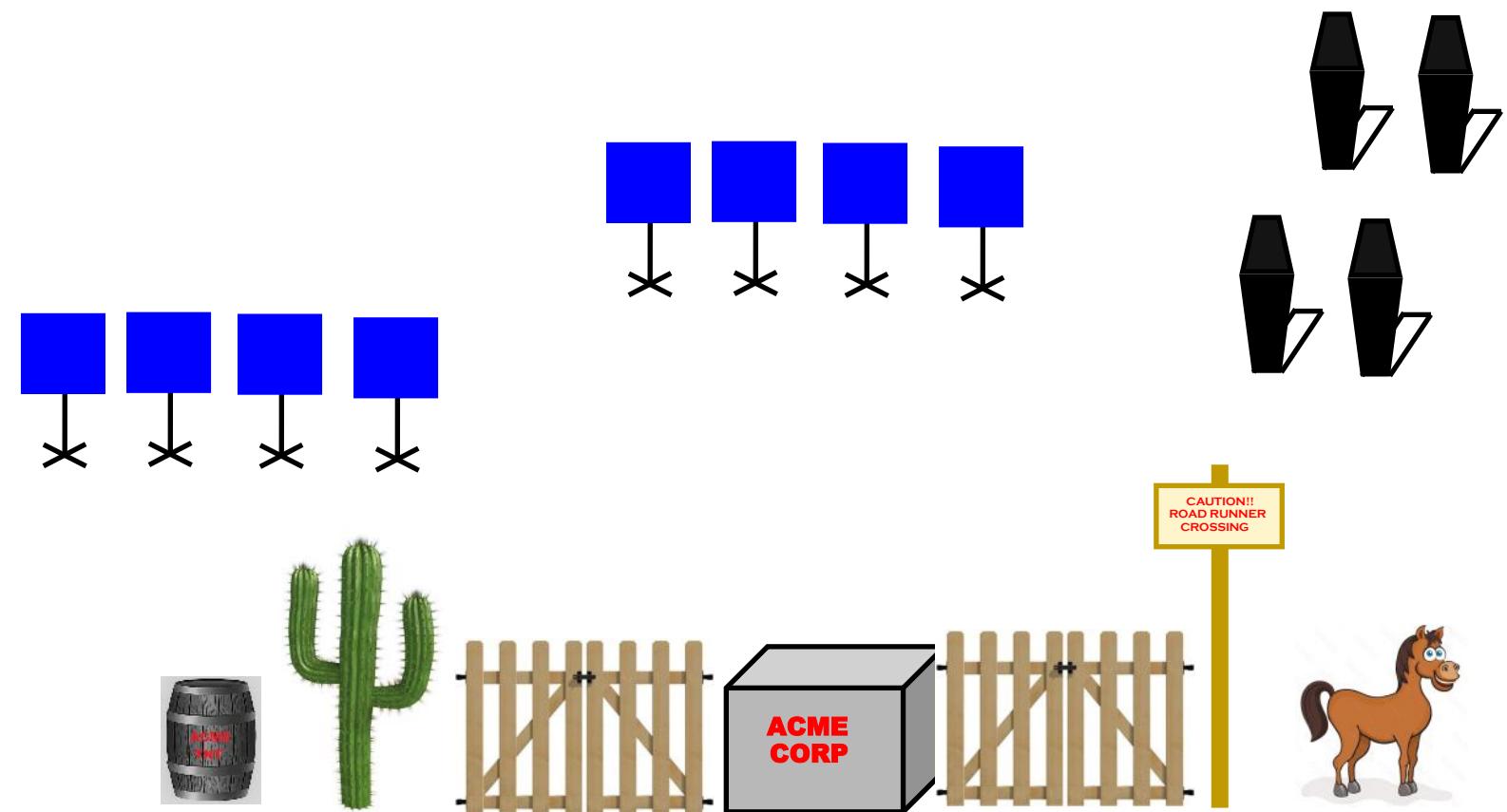
Take timer to next stage, but leave



spotting sticks

# Stage 3

10 10 4 +



**Staging:** Pistols holstered: Rifle on ACME crate: Shotgun staged anywhere.

**Sequence:** Rifle not last

**Start:** Anywhere at the ready.

When ready, say: "Alive or dead? It's your choice"

**ATB:** With shotgun, anywhere right of the sign post engage the 4 shotgun targets. At ACME crate with rifle shoot a continuous single tap Nevada sweep starting on either end.

Anywhere left of the cactus with pistols repeat rifle instructions.

Shotgun may be staged and restaged anywhere, but all 4 SG targets must be engaged to the right of the sign post.

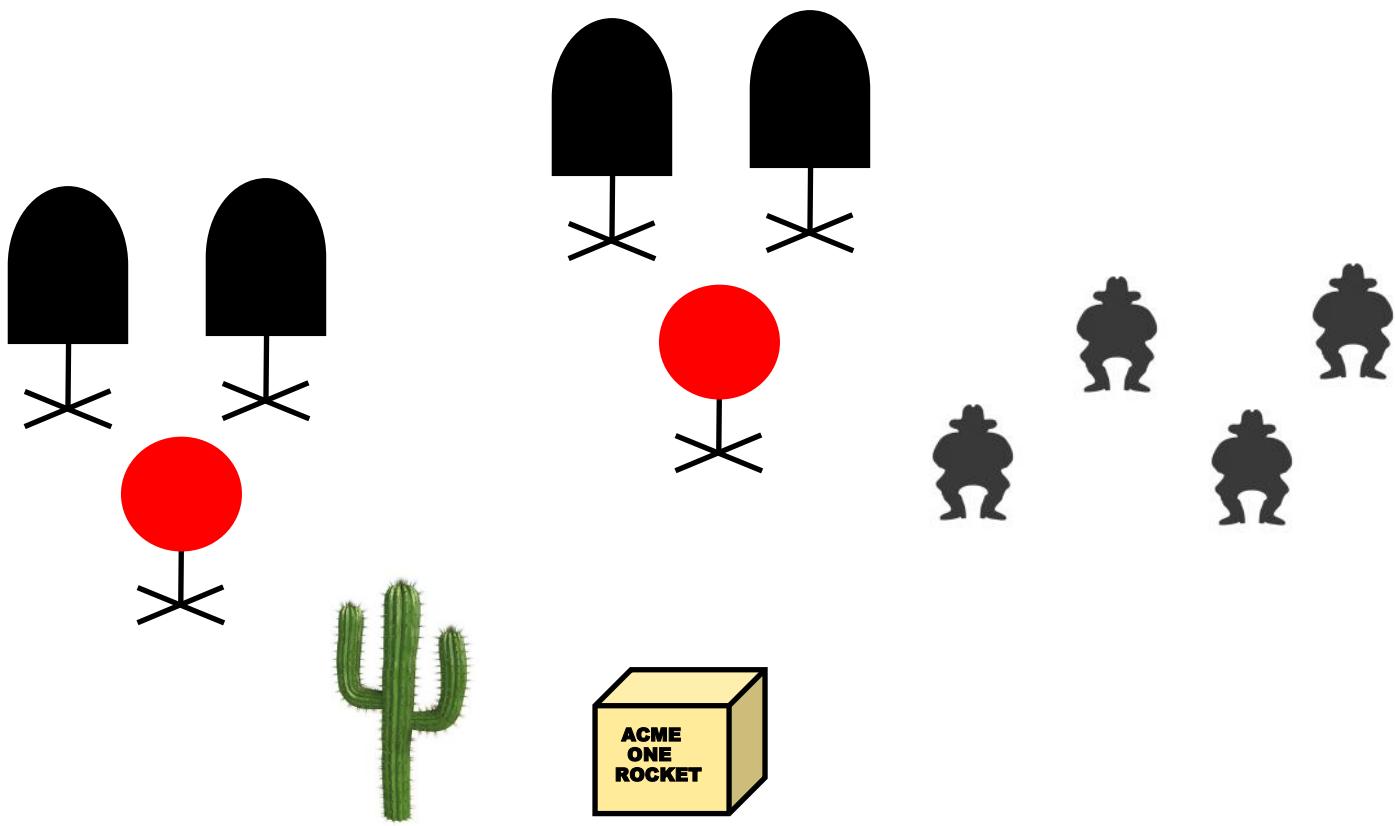
Take timer to next stage, but leave



spotting sticks

# Stage 4

**10 10 4 +**



**Staging:** Pistols holstered, Rifle & Shotgun on Crate.

**Sequence:** Rifle, Pistols, Shotgun

**Start:** Hands touching staged rifle

When ready, say: "Every gun makes it's own tune"

**ATB:** From the table with rifle place first round on the red circle, then alternate double taps on the tombstones for 8 rounds, then place final round on the red circle

Left of the cactus with pistols repeat rifle instructions

Move back to the crate and from anywhere with shotgun engage the 4 shotgun targets.

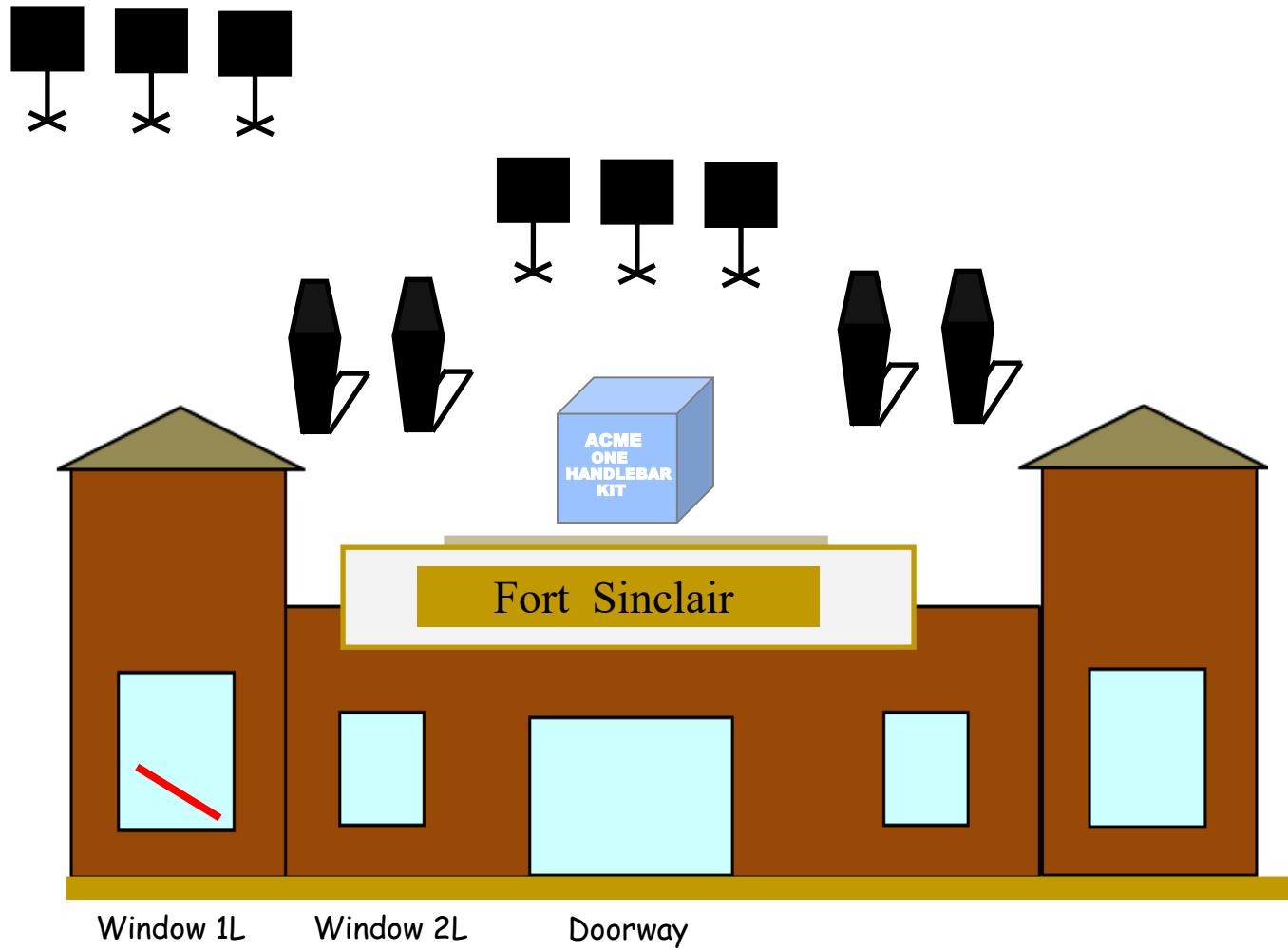
Take timer to next stage, but leave



spotting sticks

# Stage 5

10 10 4+



**Staging:** Pistols holstered, Rifle flat on shelf window 1L, Shotgun window 2L

**Sequence:** Rifle, Shotgun, Shotgun, Pistols.

**Start:** At the ready.

When ready, say: "Dying aint much of a living boy".

**ATB:** From 1L with rifle double tap the center square, then sweep the targets from either end, and repeat. Make rifle safe vertically, or restage flat pointing towards berm. From 2L engage the 2 shotgun targets directly in front, then move to doorway and engage remaining 2 shotgun targets. Make shotgun safe on BLUE ACME crate and with pistols repeat rifle instructions

**NOTE !!!** Rifle must be staged **FLAT** on the shelf and not resting on red guide rail. If restaging rifle back on the shelf, it also must NOT be resting on red guide rail 2nd pair of shotgun targets may be engaged anywhere from the doorway to the ACME crate

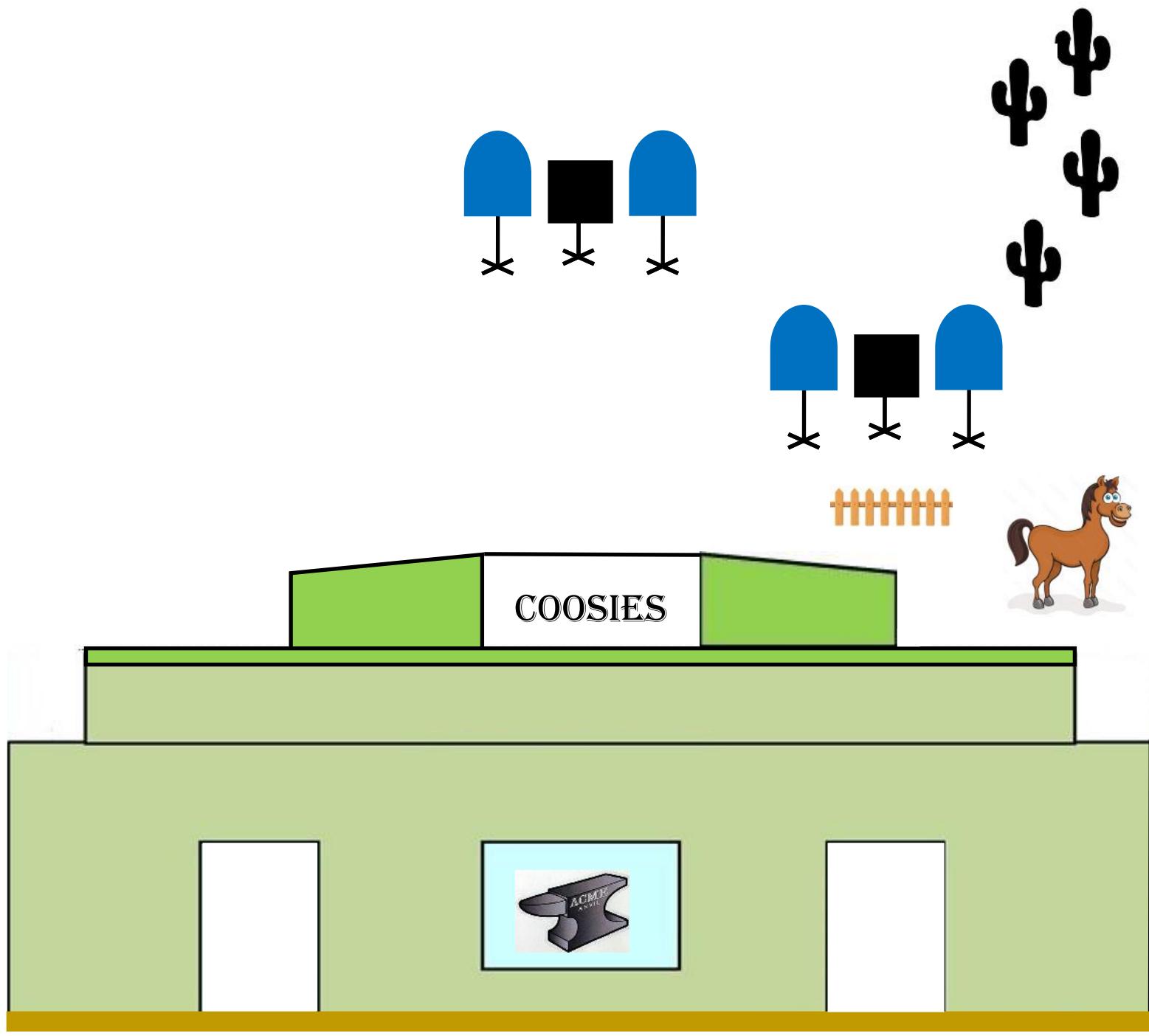
Take timer to next stage, but leave



spotting sticks

# Stage 6

10 10 4+



L Doorway

Window

R Doorway

**Staging**, Pistols holstered, Rifle in window, shotgun staged on horse outside of building.  
**Sequence**, Rifle first.

**Start**, Rifle muzzle, or barrel resting on top of ACME anvil.

When ready, say, "I have two guns, one for each of ya"

**ATB**, With rifle shoot a 2-1-2 sweep from either end, and repeat from the **SAME** direction.  
Restage rifle **VERTICALLY!!**

From the horse with shotgun engage the 4 shotgun targets.

From anywhere with pistols repeat rifle instructions.

May place anvil anywhere on the shelf.

e, but leave



spotting sticks