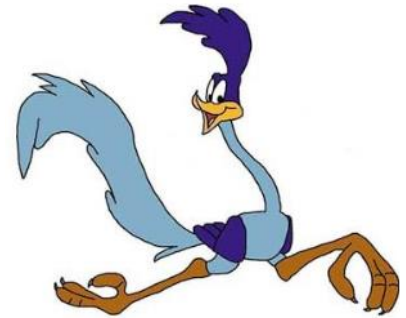


Presents



# Road Runner Dust-up

February 13th, 14h and 15th 2026

Sponsored by



Held in conjunction with

Blackout at Bloody Basin  
Arizona State black powder championship





### Stage Conventions

**ACSA "default" starting position** is "at the ready", unless stated otherwise. At the ready has the shooter standing any way they desire, not touching ammo or guns

**SASS default**, There will be no stages where you must start at a SASS default. (Unless specifically stated) The shooter may stand in any way they desire as long as their hands are where indicated if stated. Example, hands on hat, hands at low surrender, hands touching prop etc

Where instructed to shoot from a specific position, it means the guns must be shot from that position. The position of the shooter is irrelevant. Ie, no foot faults

When a stage notes "repeat". It means repeat the instructions.

Unless specifically noted all sweeps can be engaged left to right or right to left

**Comstock Rules**, All S/G targets MAY be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise.

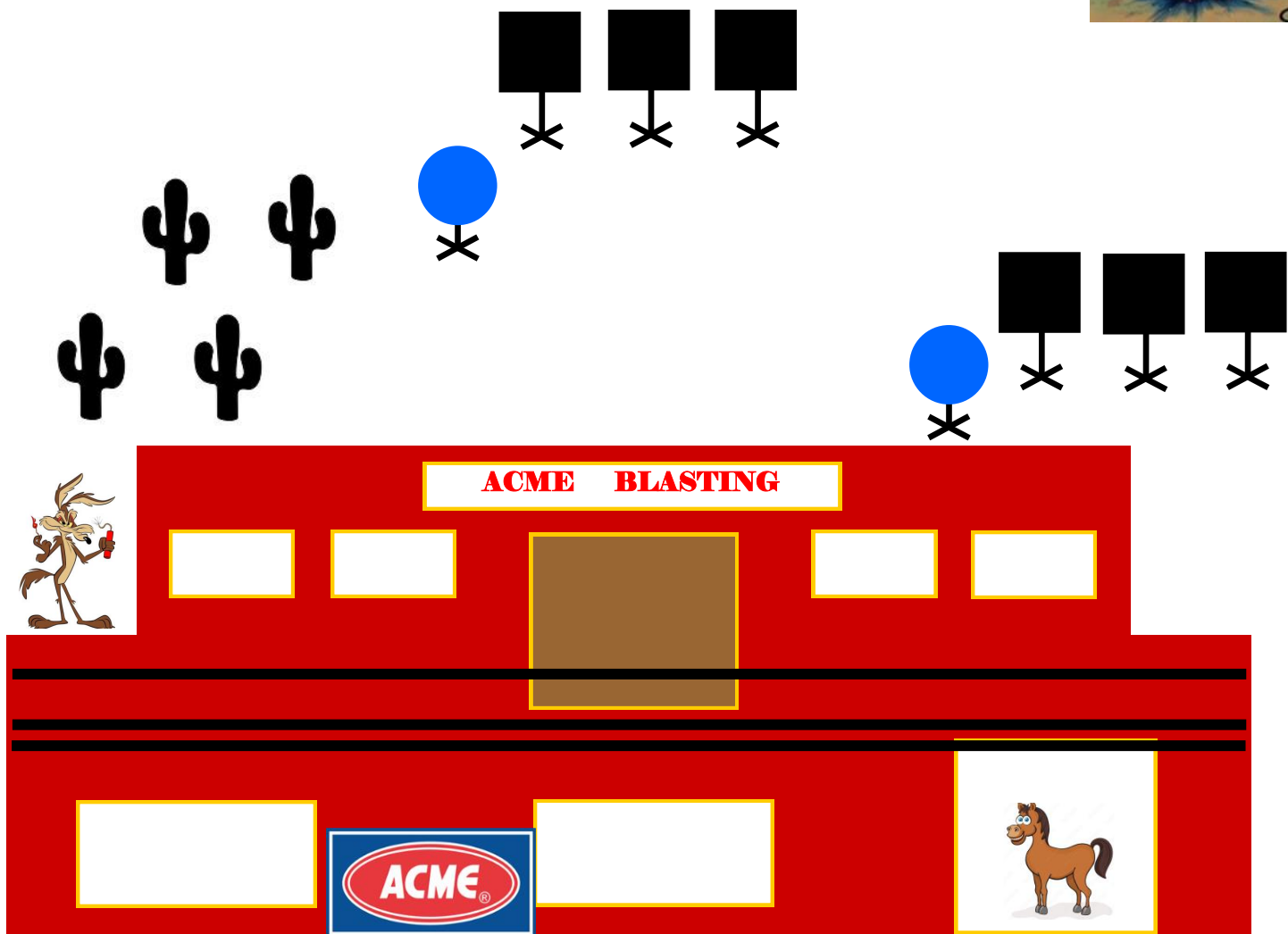


## Road Runner Dust-up



Sponsored by,  
Muley McCoy & Miss Becky

Stage 1  
10 10 4 +



Left Window

Right Window

Doorway



**Staging**, Pistols holstered, Rifle right window, Shotgun staged anywhere.

**Sequence**, Pistols, Rifle, Shotgun.

**Start**, Stand directly behind detonator with BOTH hands on plunger.

When ready, say, "Fire in the hole!"

**ATB**, Fully depress plunger with BOTH hands, move to doorway, and with pistols double tap the blue circle and sweep the 3 squares from either end, and repeat.

From right window with rifle repeat pistol instructions.

From left window engage the 4 shotgun targets.

May start with the double tap or the sweep.

Take timer to next stage, but leave  spotting sticks

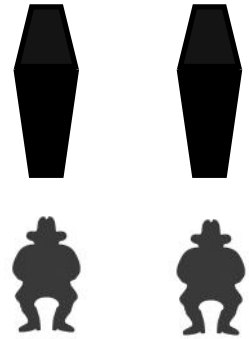
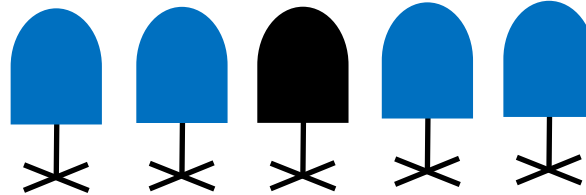
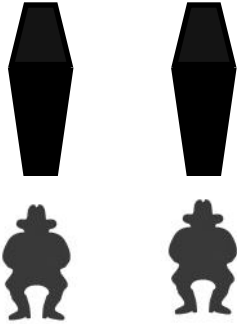




# Stage 2

## 10 10 4 +

Sponsored by,  
Cactus Wen



FREE  
BIRD SEED

MORE  
FREE  
BIRDSEED

**Staging**, Pistols holstered, Rifle in hands at left horse, Shotgun staged on right horse.

**Sequence**, Rifle, Shotgun, Pistols

**Start**, Rifle in hands.

When ready, say, "Free bird seed."

**ATB**, With rifle sweep the targets from either end and place 5 rounds on the center black target. Make rifle safe flat between the guides, back on the same horse.

Retrieve shotgun from the right horse and from anywhere engage any 4 shotgun targets.

Make shotgun safe on table downrange, then with pistols repeat rifle instructions.

May start with the sweep, or 5 on the center black.

No part of the rifle barrel or stock can be resting up on top of the guide rails of the horse when restaging. (lever OK!!)

Shooter must restage shotgun down range on the table. **NOT** back on the horse

Take timer to next stage, but leave



spotting sticks

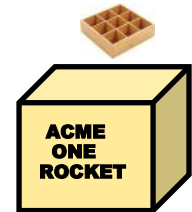
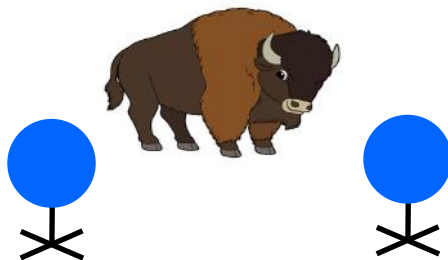
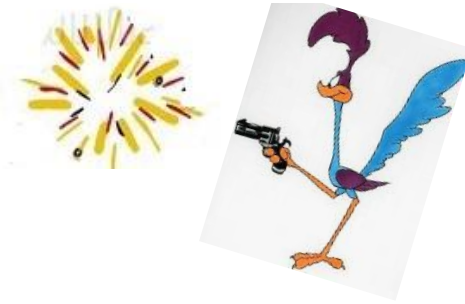






# Stage 3 10 10 4 +

SPONSORED BY,  
KLASSIC LASER WORKS



**Staging**, Pistols holstered, Rifle on table, Shotgun on crate.

**Sequence**, Shotgun, Rifle, Pistols.

**Start**, Both hands touching box of ACME exploding tennis balls.

When ready, say, "Catch this ball bird!"

**ATB**, With shotgun engage the 4 shotgun targets.

From table with rifle, place 3 rounds on the center target, then 2 rounds on each circle, then 3 rounds on the center target.

Anywhere between the sign posts with pistols repeat rifle instructions.

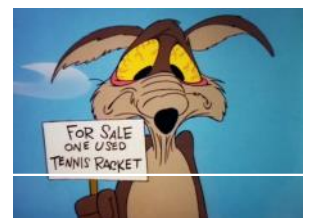
All 4 SG targets must be engaged right side of the cactus.



Take timer to next stage, but leave



spotting sticks

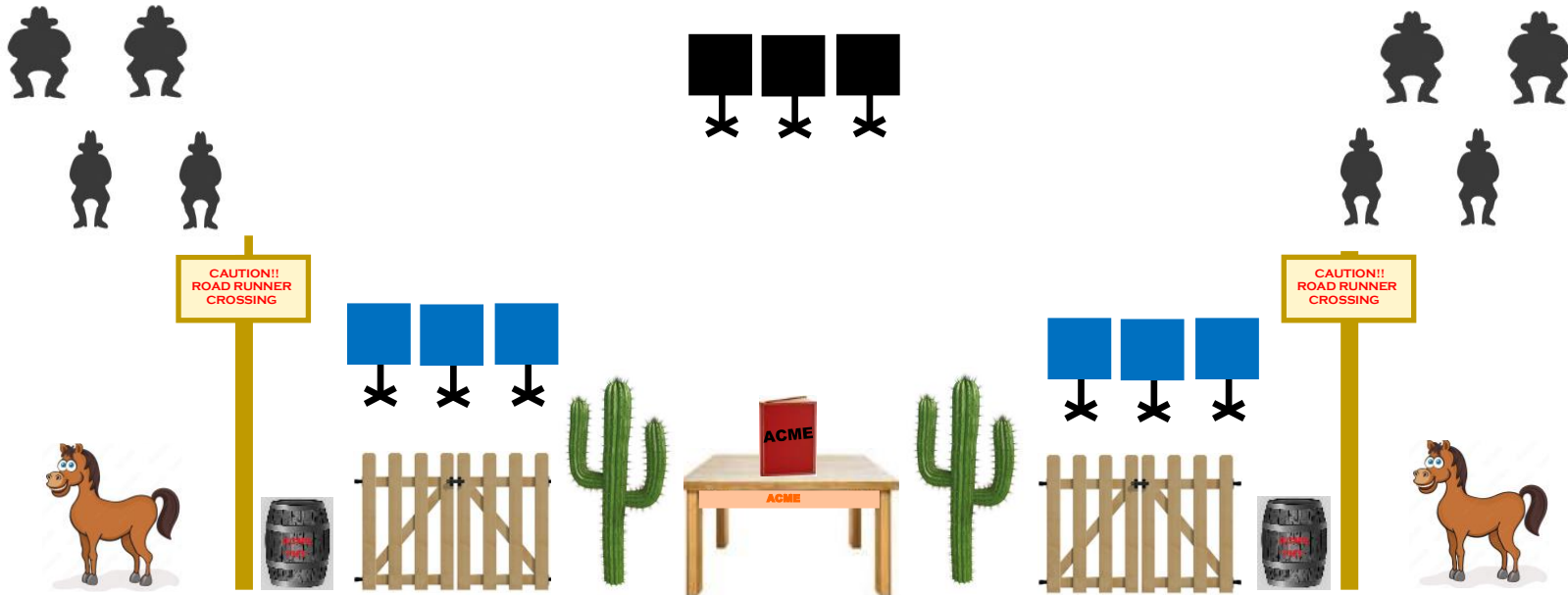
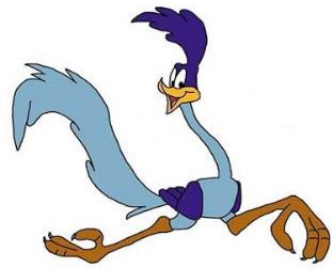




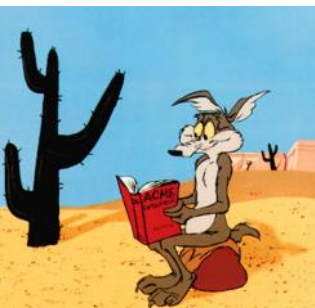
# Stage 4

10 10 4 +

Sponsored by,  
Rio Salado Cowboys



**Staging**, Pistols holstered, Rifle on table, Shotgun on either horse.  
**Sequence**, Rifle, Pistols, Shotgun.  
**Start**, One hand flat on top of the ACME catalog, other hand on rifle.  
 When ready, say, "You better run bird."  
**ATB**, With rifle, shoot a continuous Nevada sweep, double tapping the center target.  
 With pistols, from anywhere, repeat rifle instructions on either set of blue squares.  
 From horse engage 4 shotgun targets.  
 Start sweep from either end. Place ACME catalog anywhere on the table.



Take timer to next stage, but leave



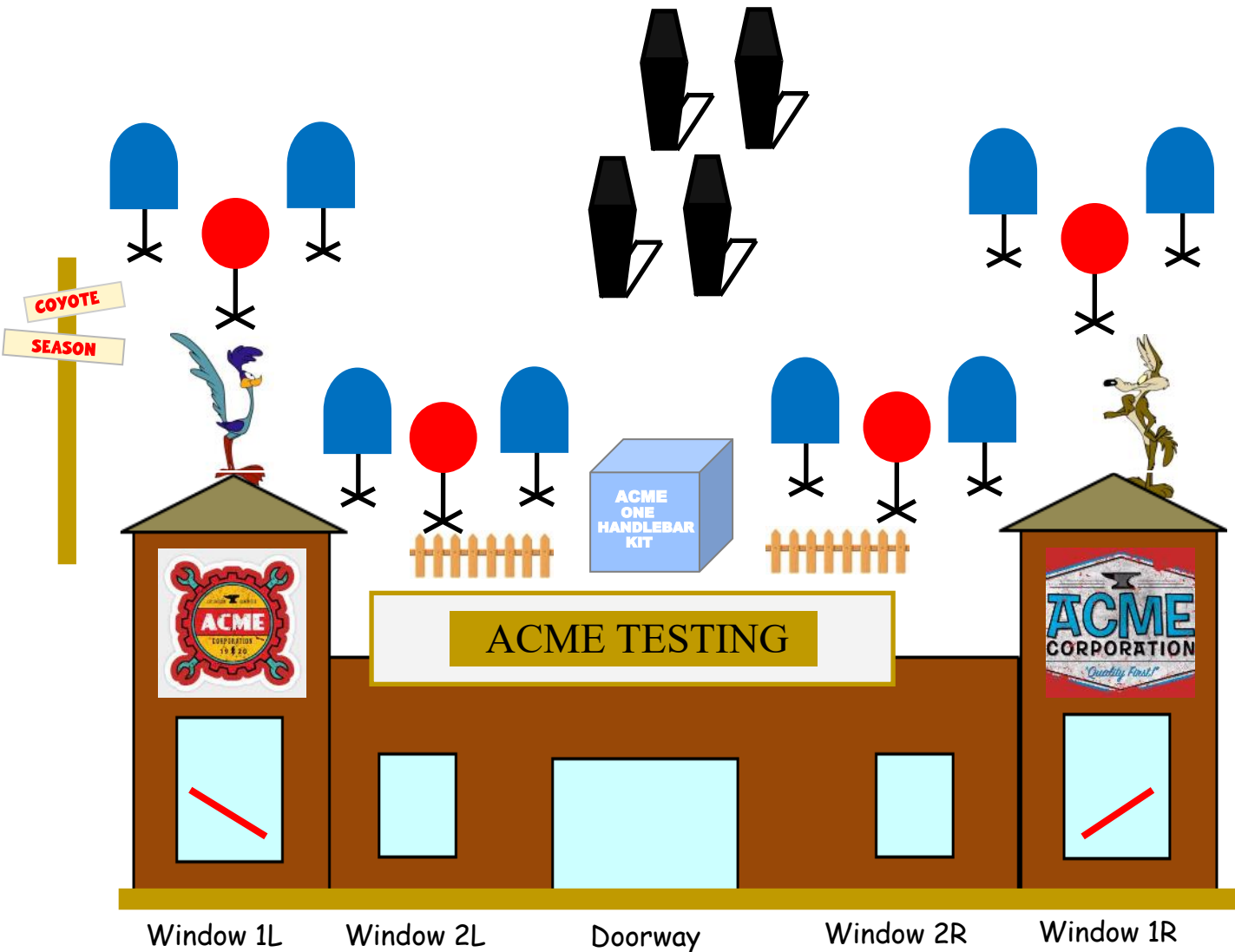
spotting sticks



# Stage 5

10 10 4+

Sponsored by,  
Sanokee Sage & Kan-Do Kate



Window 1L

Window 2L

Doorway

Window 2R

Window 1R

**Staging**, Pistols holstered, Rifle in hands 1L or 1R, Shotgun on ACME crate downrange.

**Sequence**, Rifle, Pistols, Shotgun

**Start**, Rifle in hands.

When ready, say, "I think that duck might be easier to catch!"

**ATB**, With rifle, shoot a 3-4-3 round count with **no triple taps**.

Make rifle safe vertically, or restage flat pointing towards berm. Must not rest up on red guides!!

From 2L or 2R with pistols repeat rifle instructions.

From ACME crate engage the 4 shotgun targets.

(Yes !! The red circle gets 4)

!!

Take timer to next stage, but leave



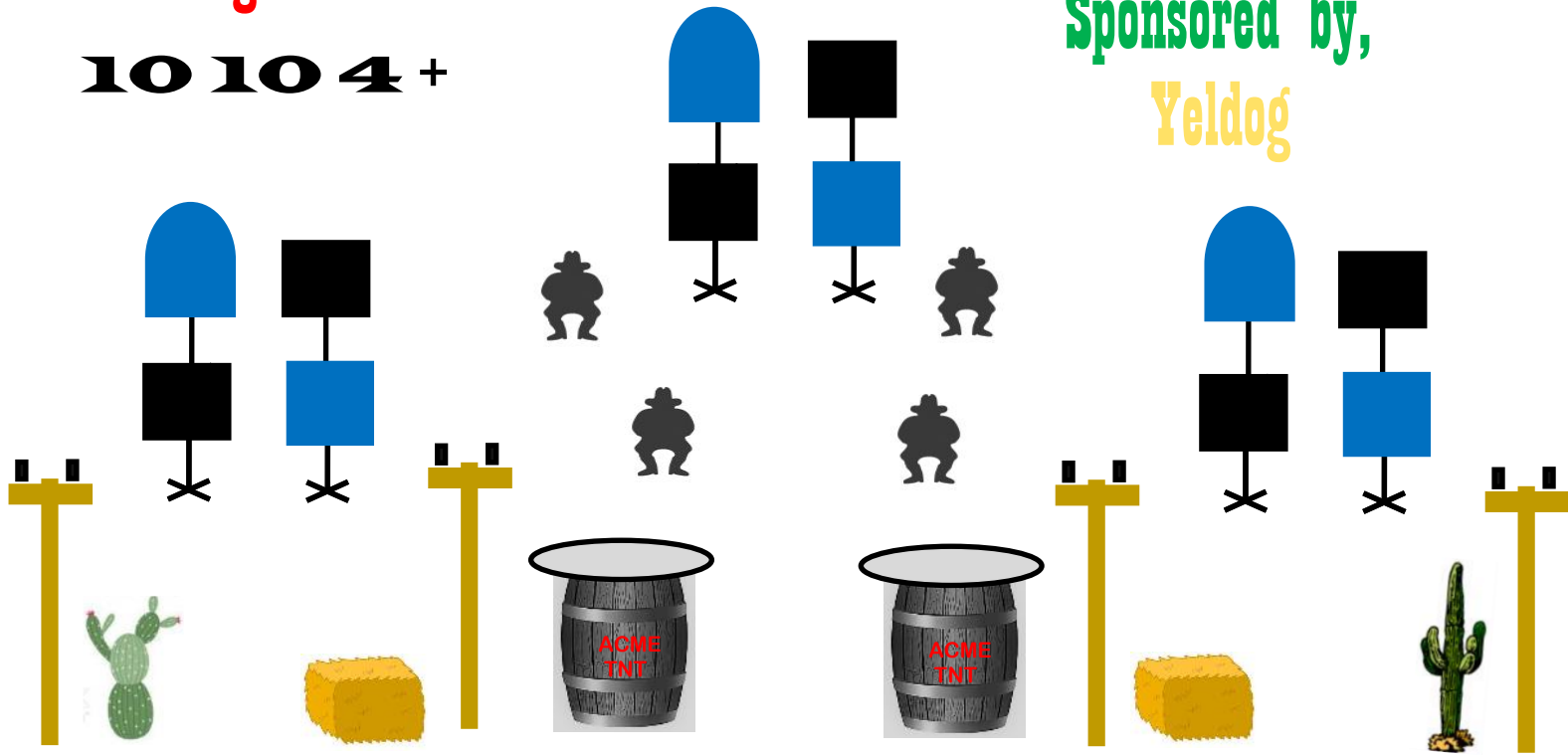
spotting sticks



# Stage 6

Sponsored by,  
Yeldog

10 10 4 +



L Doorway

Window

R Doorway



**Staging**, Pistols holstered, Shotgun staged downrange on either TNT barrel, Rifle in window.

**Sequence**, Rifle, Pistols, Shotgun

**Start**, Rifle muzzle, or barrel resting on top of ACME anvil.

When ready, say, "American Company **M**akes **E**verything."

**ATB**, With rifle double tap the blue targets and triple tap the black targets in any order, sequence or direction. Make rifle safe **vertically**.

Exit building through either doorway and from anywhere between the power poles, with pistols repeat rifle instructions.

From anywhere engage the 4 shotgun targets.

Anvil may be placed anywhere on the window shelf.

Take timer to next stage, but leave



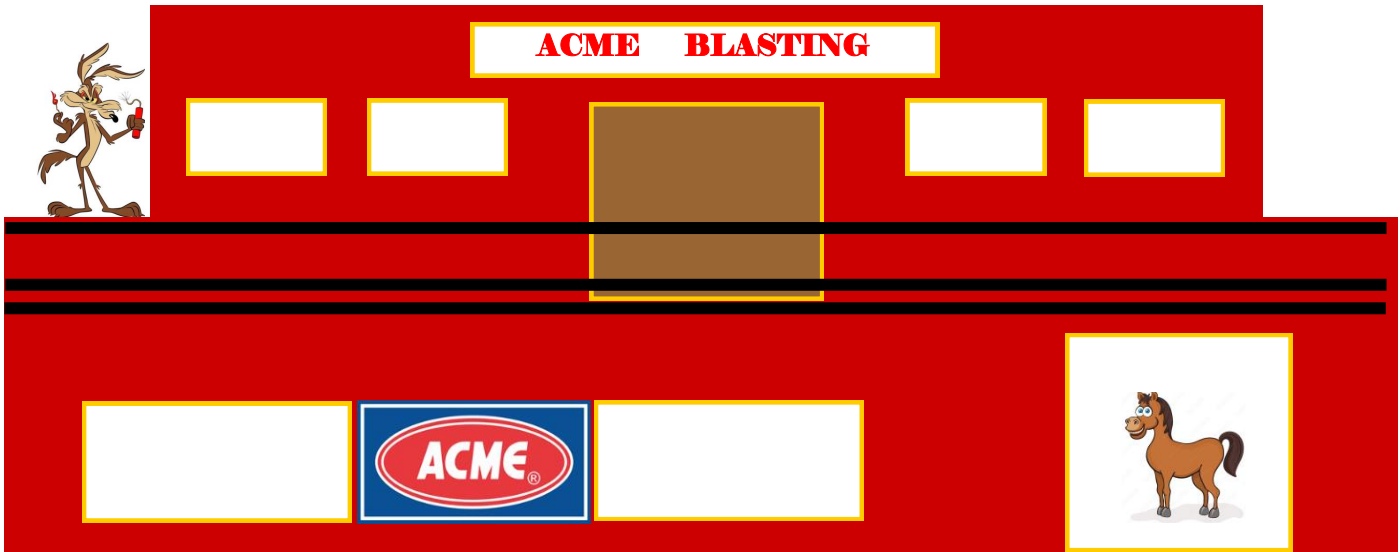
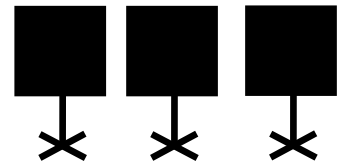
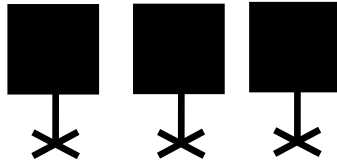
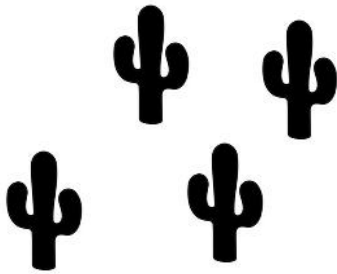
spotting sticks





# Stage 7

10 10 4 +



Left Window

Right Window

Doorway

**Staging**, Pistols holstered, Rifle right window, Shotgun staged anywhere,  
**Sequence**, Rifle not last.

**Start**, At the ready.

When ready, say, "You're toast !!"

**ATB**, From doorway with pistols, shoot a 2-1-2 sweep from either end, and repeat.

From right window with rifle repeat pistol instructions.

From left window engage 4 shotgun targets.

Sponsored by,  
**Muley McCoy & Miss Becky**

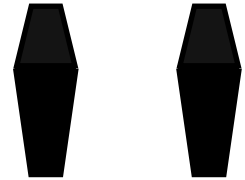
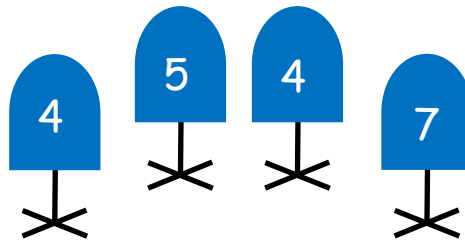
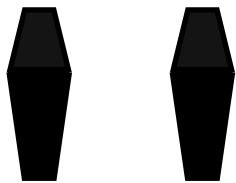
Take timer to next stage, but leave



spotting sticks

# Stage 8

10 10 4 +



FREE  
BIRD SEED

MORE  
FREE  
BIRDSEED



**Staging**, Pistols holstered **OR** staged on table, Rifle and Shotgun on table.

**Sequence**, Shotgun last.

**Start**, Hands touching box of bird seed.

When ready, say, "Eat the seed bird!!"

**ATB**, From table, engage the 4 targets in a 4547 round count using both pistols and rifle. From anywhere with shotgun engage ANY 4 shotgun targets.

**This does NOT have to be a sweep !!**

4 rounds on the left target, 5 rounds on the 2nd target, 4 rounds on the 3rd target and 7 rounds on the far right target, in any order, sequence or direction.

Pistol or pistols may be restaged on the table, or holstered.



**SPONSORED BY,  
RAMBLIN ROSE AND AUTUMN BLAZE**



Take timer to next stage, but leave

spotting sticks

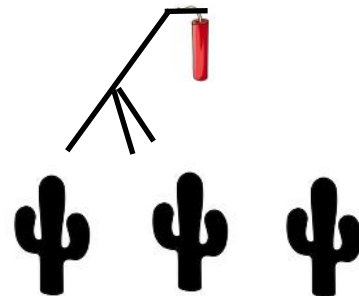
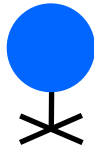
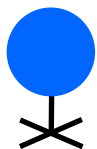


## Stage 9

10 10 4 +



Sponsored by,  
ACSA BOARD



ACME  
CORPORATION

ACME  
CORPORATION



**Staging**, Pistols holstered, Rifle on table, Shotgun on ACME crate.

**Sequence**, Pistols, Rifle, Shotgun.

**Start**, Pistol barrel(s) or muzzle(s) resting on top of the anvil.

When ready, say, "I need that bird, in that pot."

**ATB**, With pistols shoot a 1-3-1 sweep starting on either end, then repeat from the SAME direction.

From table with rifle repeat pistol instructions.

From ACME crate with shotgun engage the 3 cactus knock downs, until all 3 are down, **THEN** blast the stick of dynamite.

Take timer to next stage, but leave



spotting sticks

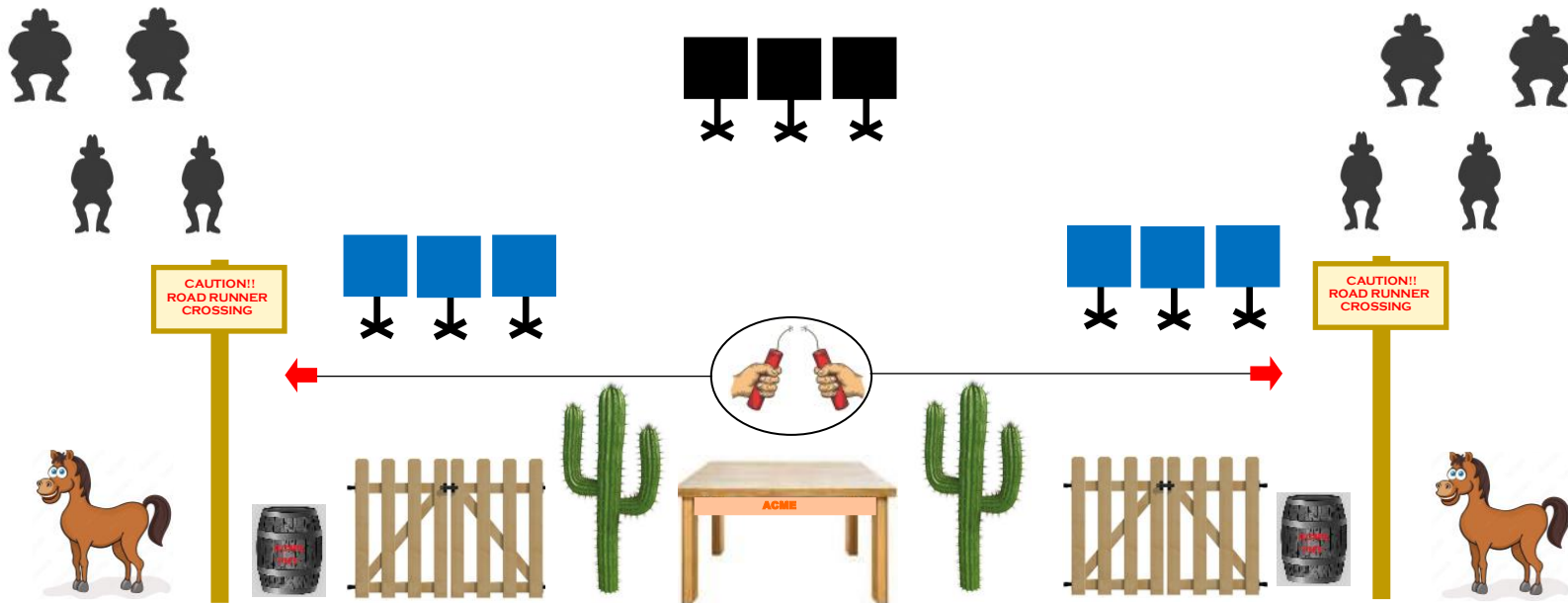




# Stage 10

10 10 4 +

Sponsored by ,  
Medicine Creek Johnny



**Staging**, Pistols holstered, Rifle on table, Shotgun on either horse.

**Sequence**, Shotgun last.

**Start**, Anywhere between the sign posts, with a stick of dynamite in each hand.  
When ready, say, "This ought to do it!!"

**ATB**, Dispose of the dynamite.

From table with rifle, sweep the black targets from either end, then, place 4 rounds on the center target, then, sweep the targets from either end.

Anywhere between the sign posts with pistols, repeat rifle instructions on either set of blue targets.

From horse, engage the 4 shotgun targets.

Take timer to next stage, but leave



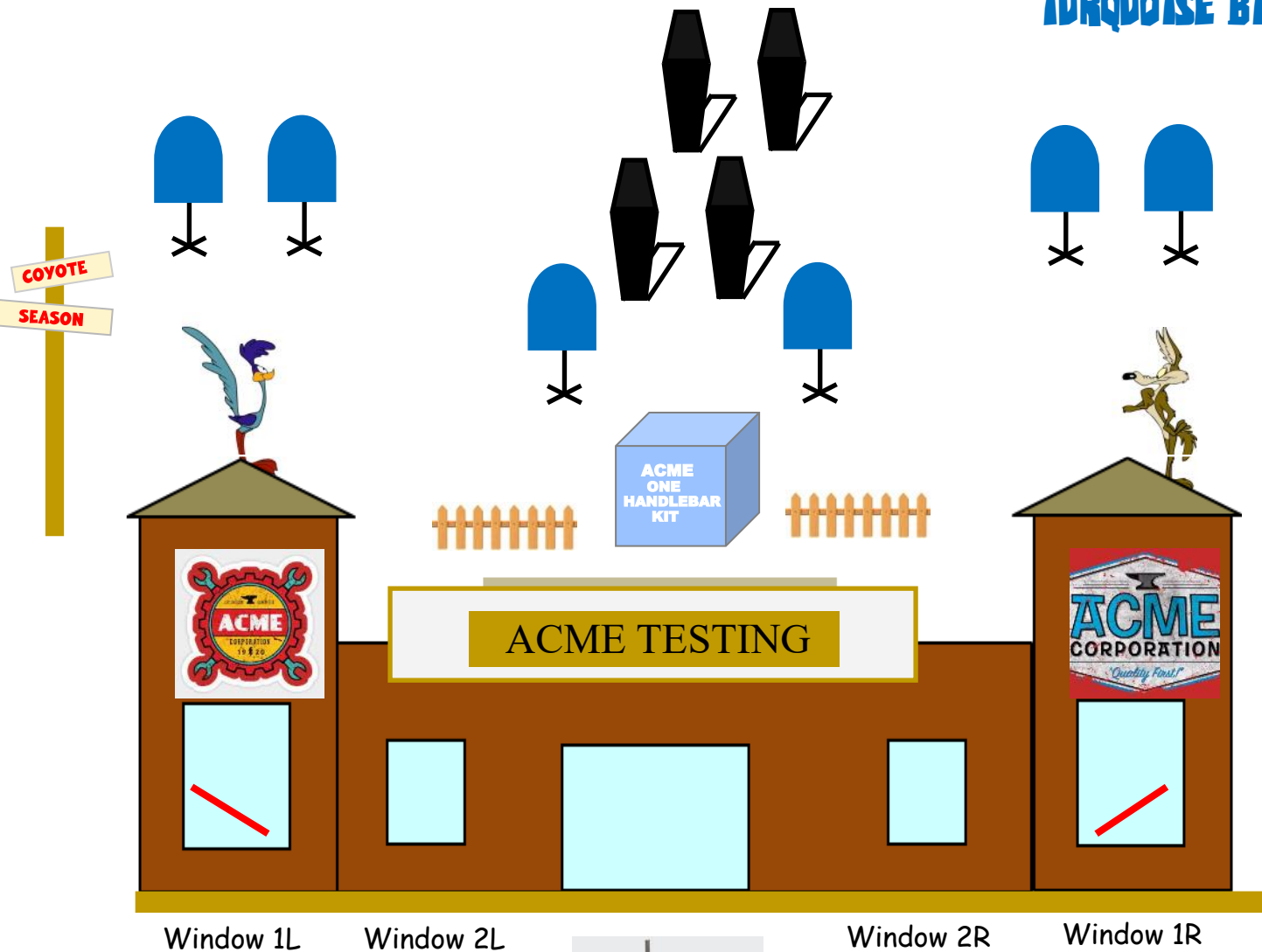
spotting sticks



# Stage 11

10 10 4+

SPONSORED BY  
MARSHALL KANE &  
TURQUOISE BILL



Window 1L

Window 2L

Window 2R

Window 1R



**Staging**, Pistols holstered, Rifle 1L or 1R, Shotgun on ACME crate downrange.

**Sequence**, Rifle first.

**Start**, At the ready.

When ready, say, "I wonder if Yosemite Sam is busy right now?"

**ATB**, With rifle shoot an "Arizona" progressive sweep on the 2 targets, starting on either.

Make rifle safe vertically or, restage on shelf pointing towards berm.

From anywhere with pistols repeat rifle instructions.

From anywhere with shotgun engage the 4 shotgun targets.

Arizona Progressive sweep 1-2-3-4.

Rifle must be staged **AND** restaged flat on the shelf! **NO** part of the stock or barrel can be resting up on the red guide.



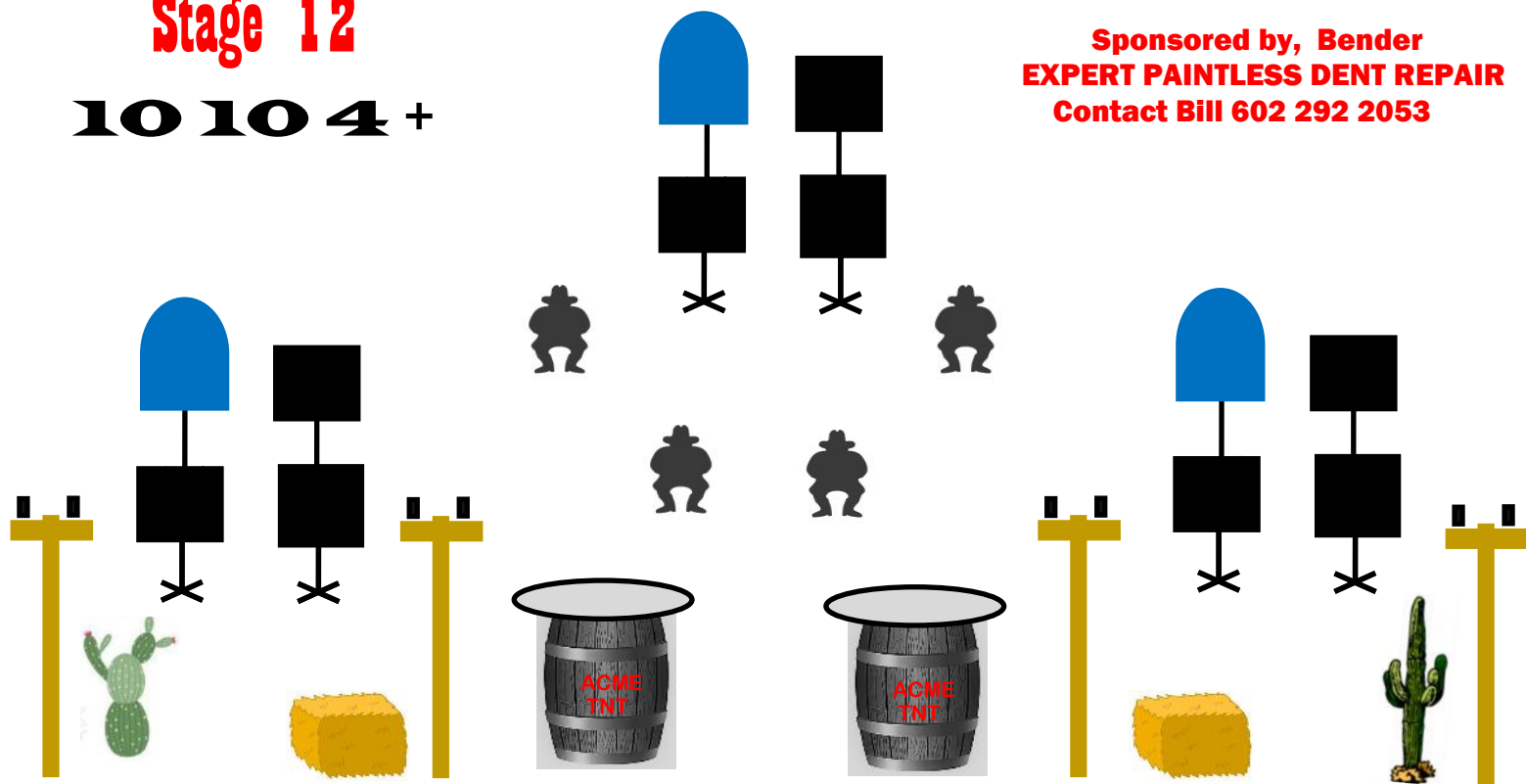
spotting sticks

Take timer to next stage, but leave

# Stage 12

10 10 4 +

Sponsored by, Bender  
EXPERT PAINTLESS DENT REPAIR  
Contact Bill 602 292 2053



L Doorway

Window

R Doorway

**Staging**, Pistols holstered, Rifle staged on either TNT barrel, shotgun staged on the other barrel.  
**Sequence**, Rifle not last.

**Start**, Outside of the building, both hands touching the bomb on the window shelf.  
When ready, say, "Don't light that wick yet!!"

**ATB**, Anywhere between the power poles with pistols, shoot a circular double tap sweep, starting and finishing on the blue tombstone.

With rifle repeat pistol instructions.

With shotgun engage the 4 shotgun targets.

Sweep clockwise OR counter clockwise. May place bomb anywhere on the shelf.

Take timer to next stage, but leave



spotting sticks