



**Saturday, May 13th 2023**

Stage Conventions:

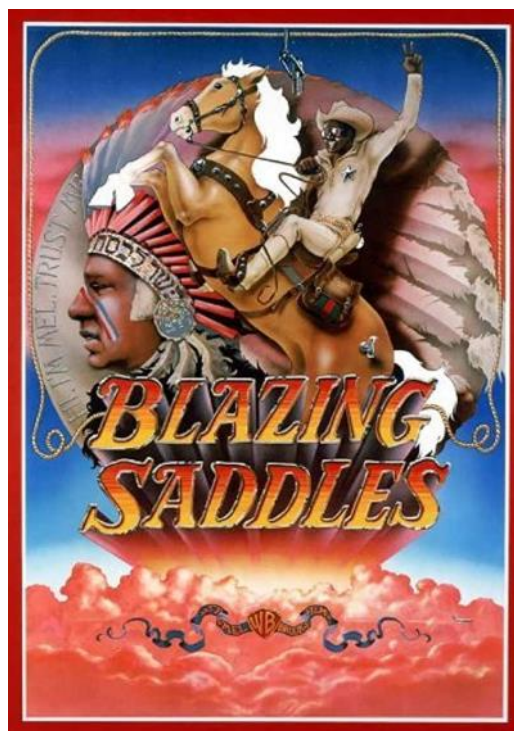
**ACSA "default" starting position** is "at the ready", unless stated otherwise. At the ready has the shooter standing any way they desire, not touching ammo or guns

**SASS default:** There will be no stages where you must start at a SASS default. (Unless specifically stated) The shooter may stand in any way they desire as long as their hands are where indicated if stated. Example: hands on hat, hands at low surrender, hands touching prop etc

Where instructed to shoot from a specific position, it means the guns must be shot from that position. The position of the shooter is irrelevant.  
Ie: no foot faults

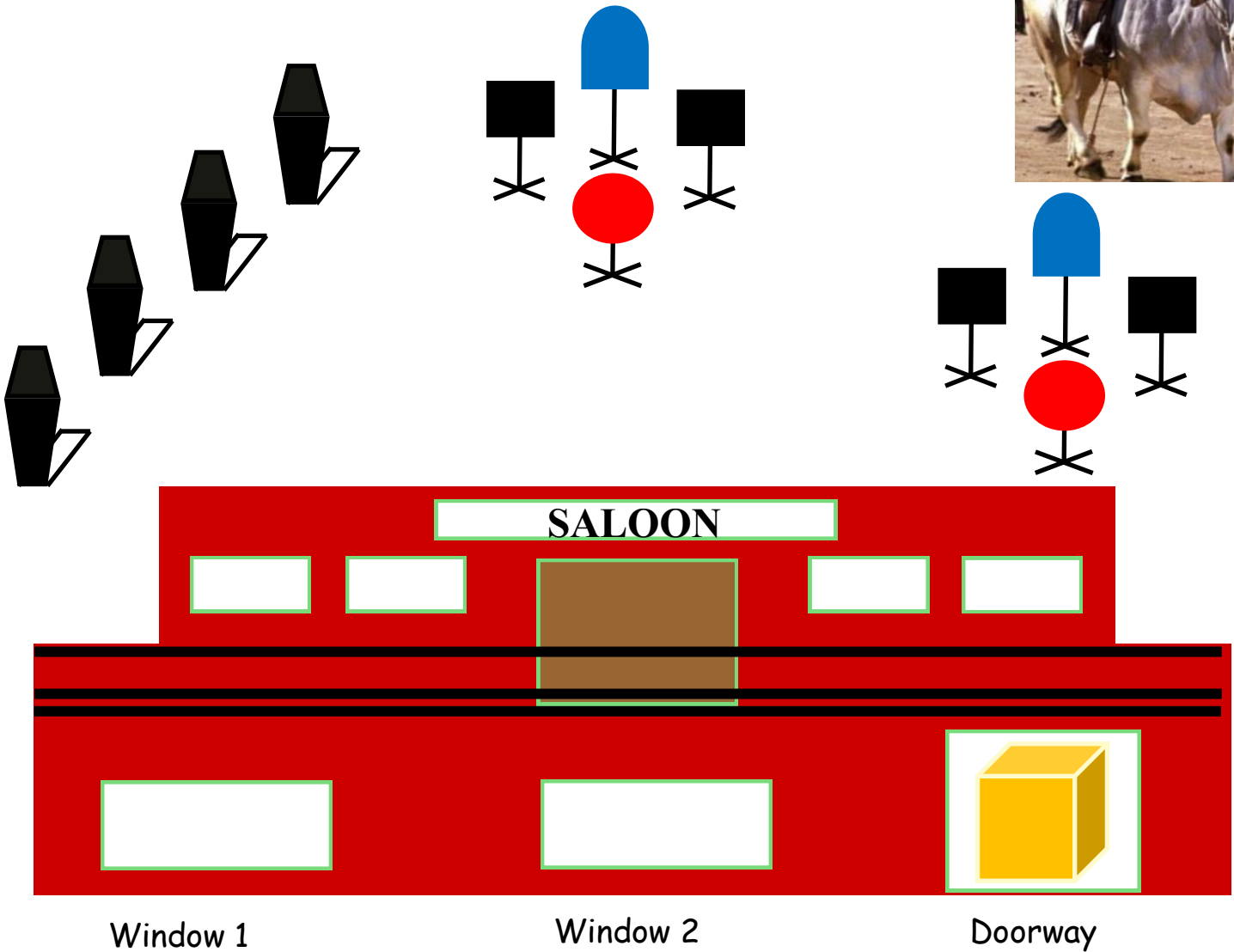
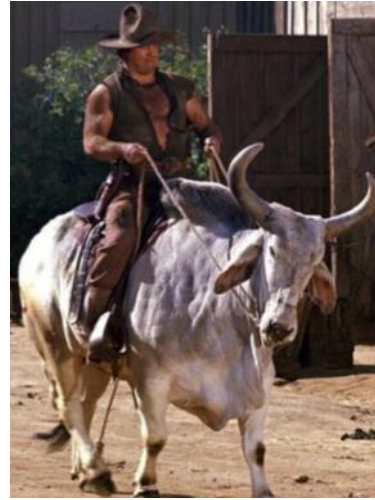
When a stage notes "repeat". It means repeat the instructions

**Comstock Rules:** All S/G targets MAY be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise.



# Stage 1

10, 10, 4+



**Staging:** Pistols, 5 rounds each holstered: Rifle window 2: Shotgun staged anywhere

**Sequence:** Left to right (SG Rifle Pistols) OR Right to left (Pistols Rifle SG)

**Start:** At the ready

When ready, say: "Don't do that! If you shoot him you'll just make him mad"

**ATB:** At window 1 with shotgun engage all 4 targets till down. From window 2 with rifle, starting and finishing on the red circle shoot a circular double tap sweep clockwise, or counter clockwise. From doorway with pistols repeat instructions as per rifle

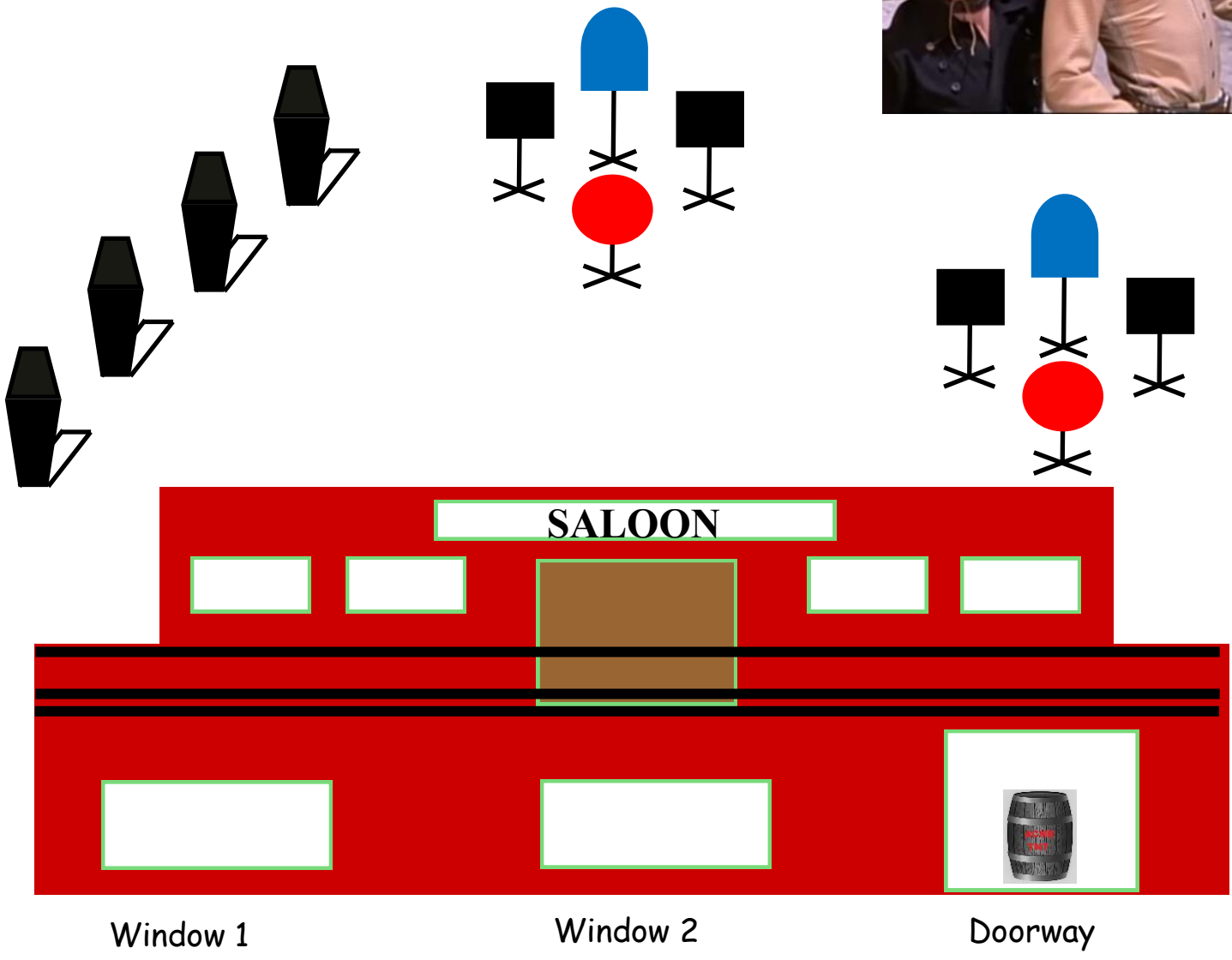
Take timer to next stage, but leave



spotting sticks

# Stage 2

10, 10, 4+

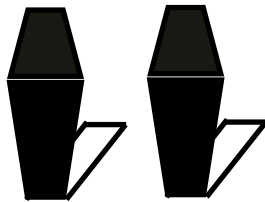
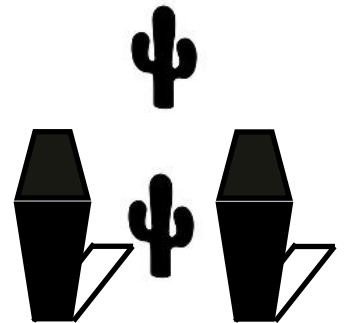
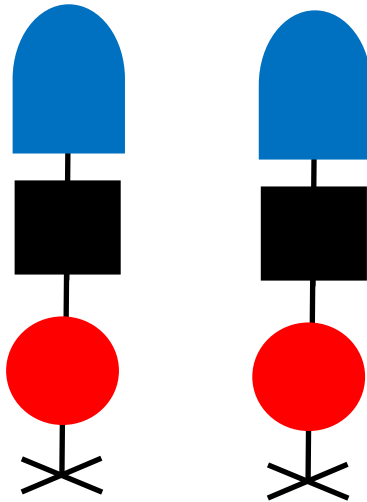


**Staging:** Pistols, 5 rounds each holstered: Rifle window 2: Shotgun window 1  
**Sequence:** Pistols Rifle SG  
**Start:** Hands at low surrender  
When ready, say: "Hey, where da white women at"  
**ATB:** At doorway with pistols place 2 rounds on each black square and 3 rounds each on the red circle and blue tombstone in any order, sequence or direction. From window 2 with rifle repeat instructions as per pistols. From window 1 engage all 4 knock downs till down

Take timer to next stage, but leave  spotting sticks

# Stage 3

10 10 4+



**Staging:** Pistols, 5 rounds each holstered: Rifle in hands at left horse: Shotgun staged on right horse.

**Sequence:** Rifle, SG, Pistols

**Start:** Rifle in hands at horse

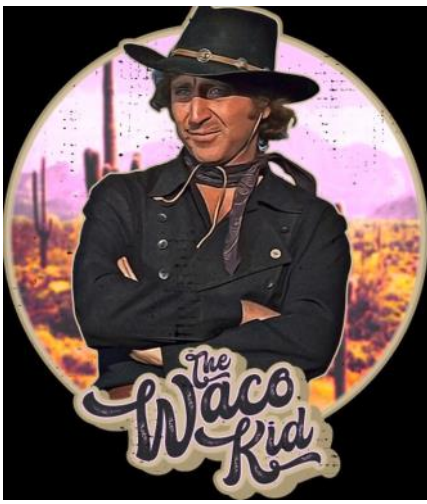
When ready, say: How about some more beans Mr Taggart?

**ATB:** With rifle shoot a 1-3-1 vertical sweep starting on top or bottom on either set of vertical targets, then, repeat on the other set of vertical targets. Make rifle safe on horse between rails pointing into berm. Move to right horse and with shotgun engage the 4 shotgun targets right of the cactus till down. Make shotgun safe on horse ensuring barrel(s) are between the rails pointing into berm. Anywhere left of the cactus with pistols engage targets as per rifle instructions

Take timer to next stage, but leave

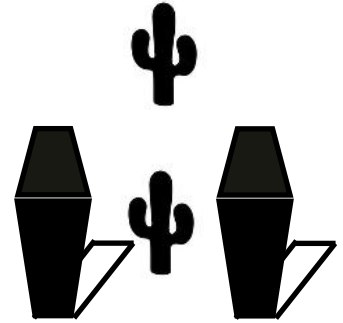
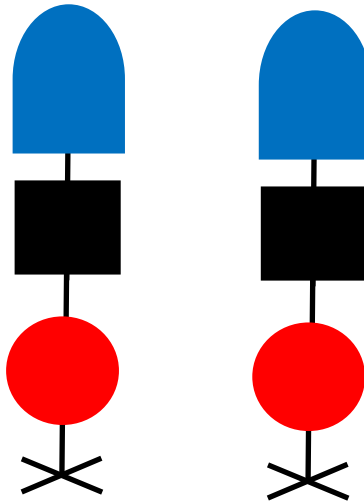
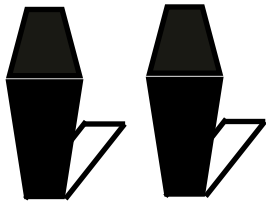


spotting sticks



# Stage 4

10 10 6+



**Staging:** Pistols, 5 rounds each holstered: Rifle and Shotgun staged on left horse:

**Sequence:** Rifle, SG, Pistols

**Start:** Both hands on staged rifle.

When ready, say: How about a little applause for the Waco kid

**ATB:** With rifle place at least 3 rounds on each target of the **LEFT** set of vertical targets in any order. (round count). Make rifle safe on horse between rails pointing into berm. Retrieve shotgun and **from the horse** engage the 2 left SG targets till down, then move in the direction of the right SG targets and anywhere right of the cactus engage all 4 SG targets till down. Make shotgun safe on horse ensuring barrel(s) are between the rails pointing into berm. Anywhere left of the cactus with pistols engage the **RIGHT** set of vertical targets as per rifle instructions.

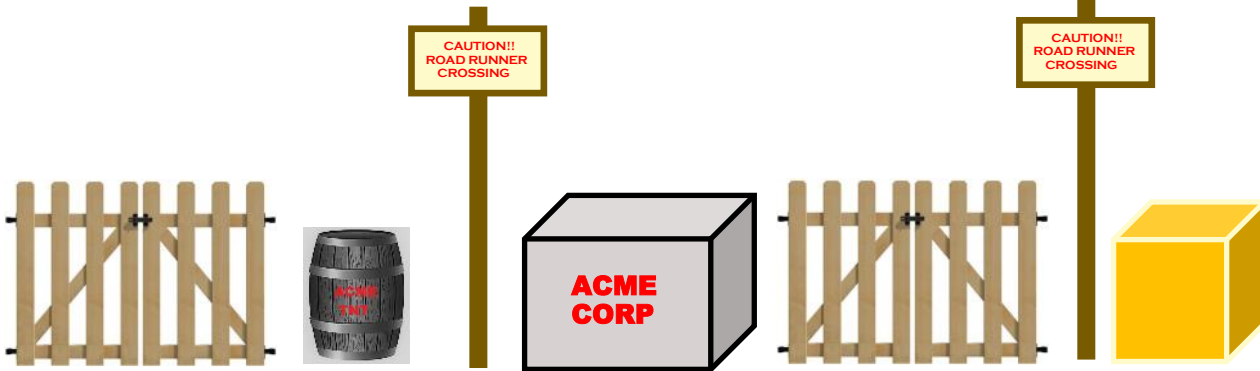
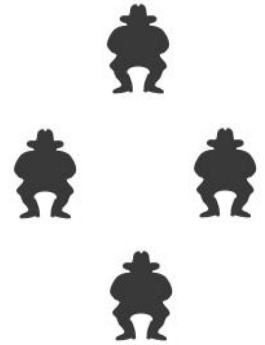
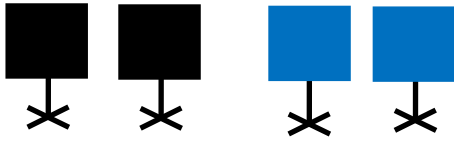
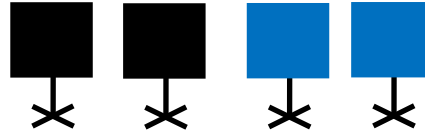
Take timer to next stage, but leave



spotting sticks

# Stage 5

## 10, 10, 4+



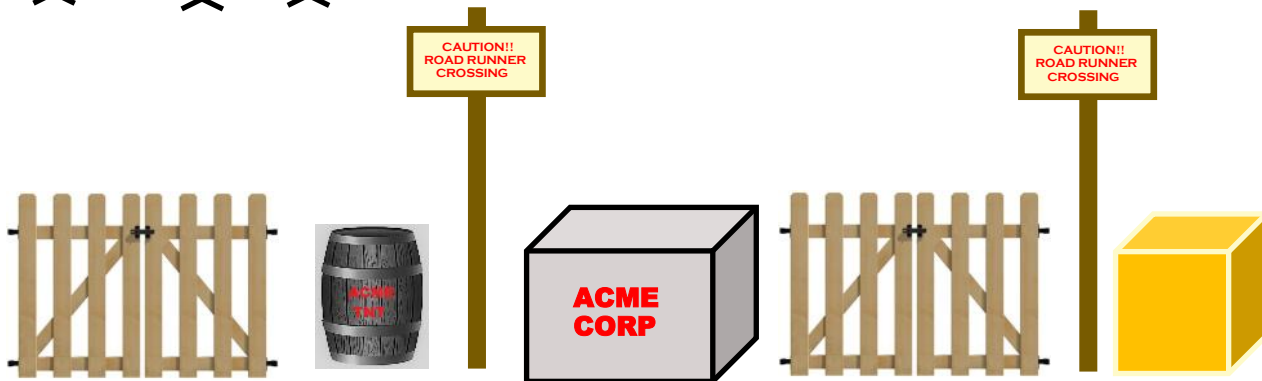
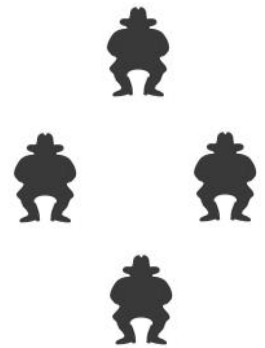
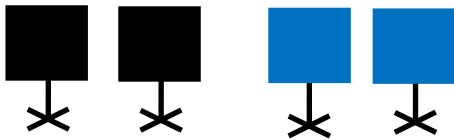
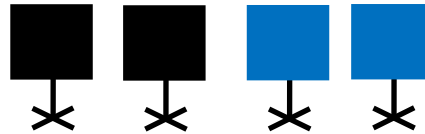
**Staging:** Pistols, 5 rounds each holstered: Rifle on crate: Shotgun staged on hay bale.  
**Sequence:** Pistols, Rifle, SG  
**Start:** Pistol(s) in hand(s), with barrel or muzzle touching anywhere along top of fence  
 When ready, say: Has anybody got a dime?  
**ATB:** With pistols shoot a progressive sweep on the 4 squares starting on either end. From crate with rifle repeat instructions as per pistols. From hay bale engage the 4 shotgun targets till down.

Progressive sweep 1-2-3-4

Take timer to next stage, but leave  spotting sticks

# Stage 6

10, 10, 4+



**Staging:** Pistols, 5 rounds each holstered: Rifle on crate: Shotgun staged anywhere

**Sequence:** Rifle first then shooters choice.

**Start:** Hands at low surrender at crate.

When ready, say: Cant be more than a hundred and fourteen!!

**ATB:** With rifle alternate on the black squares for 5 rounds and alternate on the blue squares for 5 rounds. May start on either pair. Anywhere right of the right sign post with Shotgun engage all 4 knockdowns till down. Anywhere left of the left sign post with pistols repeat instructions as per rifle.

Take timer to next stage, but leave



spotting sticks