



**Saturday, Mar 18th 2023**

Stage Conventions:

**ACSA "default" starting position** is "at the ready", unless stated otherwise. At the ready has the shooter standing any way they desire, not touching ammo or guns

**SASS default:** There will be no stages where you must start at a SASS default. (Unless specifically stated) The shooter may stand in any way they desire as long as their hands are where indicated if stated. Example: hands on hat, hands at low surrender, hands touching prop etc

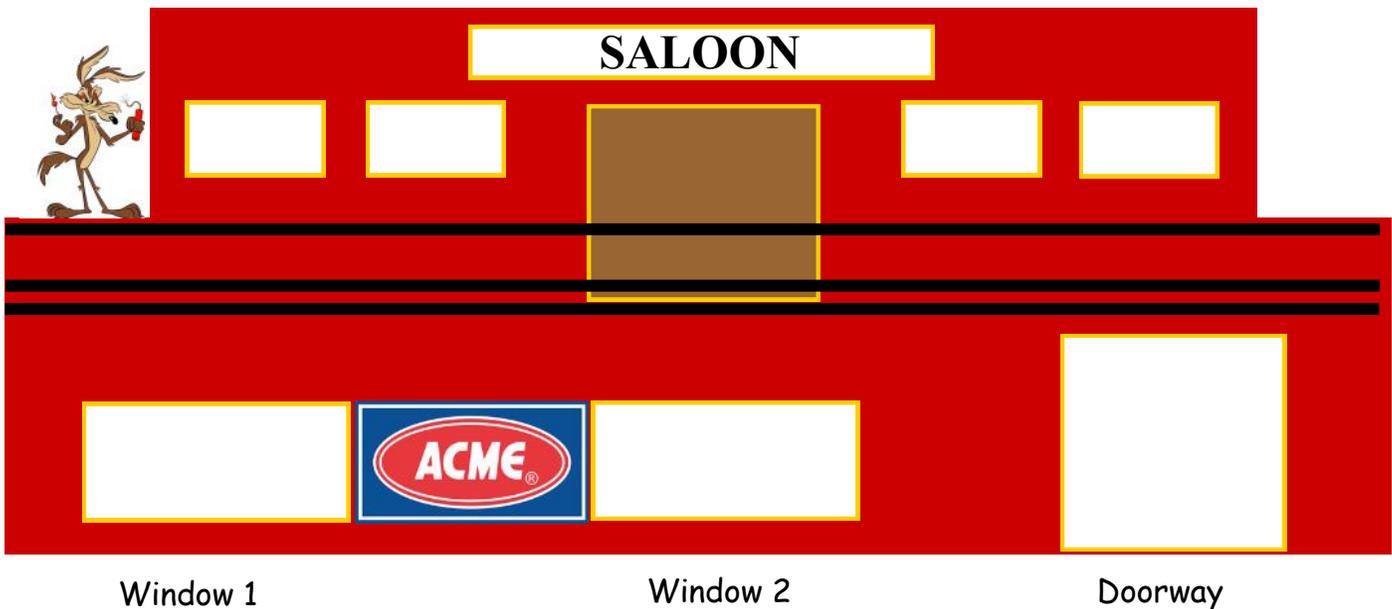
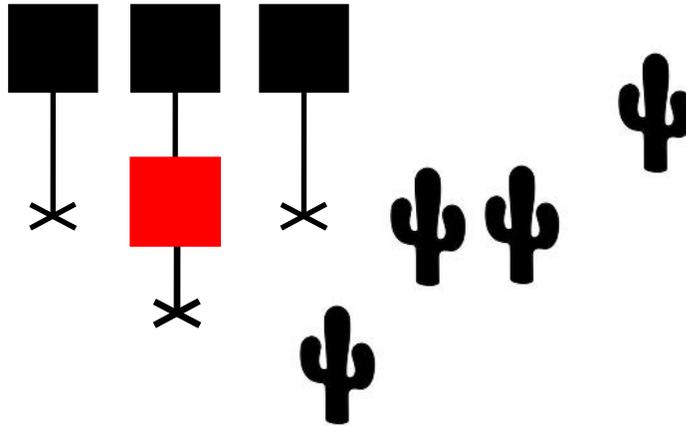
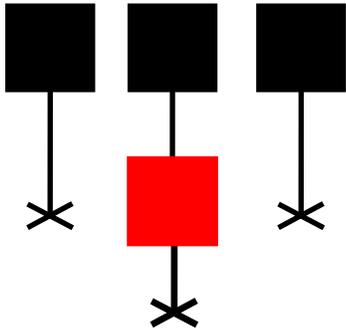
Where instructed to shoot from a specific position, it means the guns must be shot from that position. The position of the shooter is irrelevant.  
Ie: no foot faults

When a stage notes "repeat". It means repeat the instructions

**Comstock Rules:** All S/G targets MAY be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise.

# Stage 1

10 10 4 +



**Staging:** Pistols holstered: Rifle at window 1: Shotgun staged window 2.

**Sequence:** Rifle, Pistols, Shotgun

**Start:** Hands at low surrender.

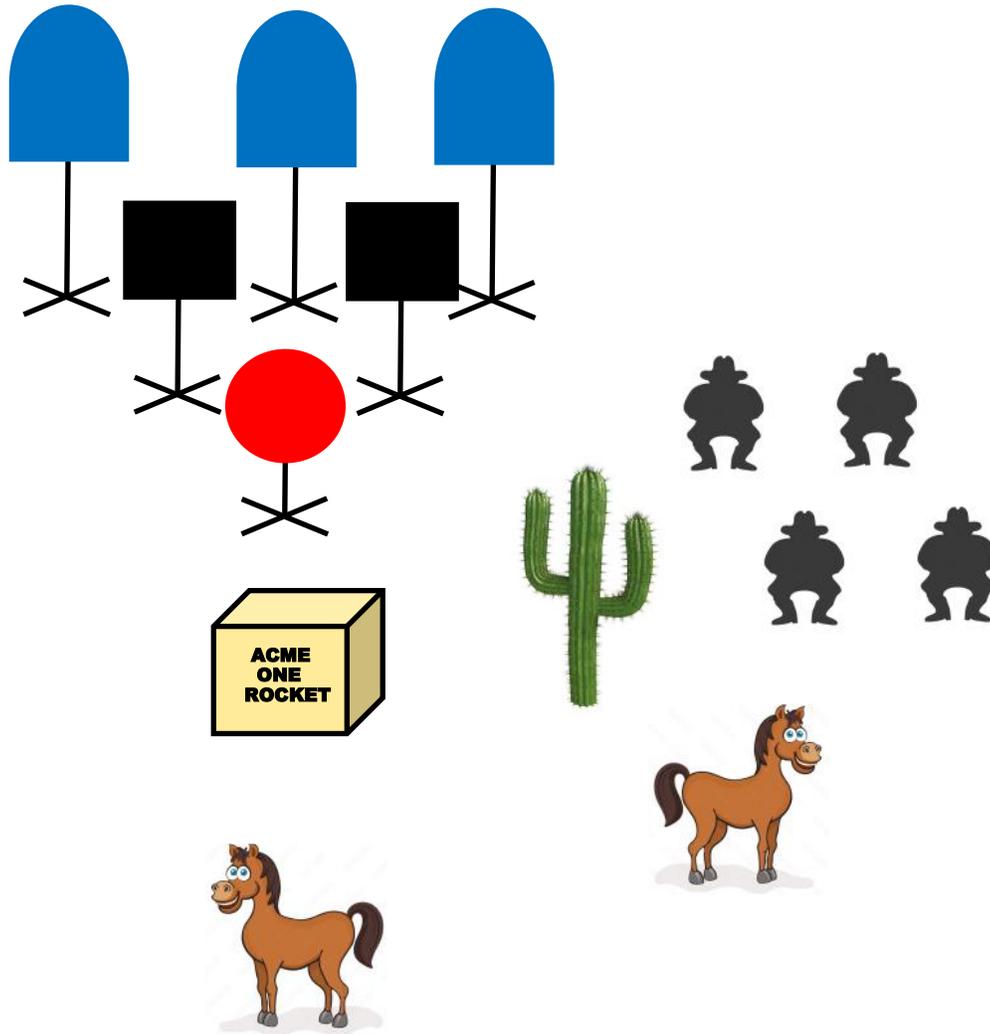
When ready, say: "Say When"

**ATB:** With rifle, single tap continuous Nevada sweep the black squares starting on either end for 5 rounds, then, double tap the red square, then, sweep the black squares. From window 2 with pistols repeat instructions as per rifle. Also from window 2 engage any 2 shotgun targets till down and from doorway engage remaining 2 shotgun targets.

Take timer to next stage, but leave  spotting sticks

# Stage 2

10 10 4 +



**Staging:** Pistols holstered: Rifle staged left horse: Shotgun staged right horse.

**Sequence:** Rifle, Shotgun, Pistols

**Start:** Hands touching staged rifle.

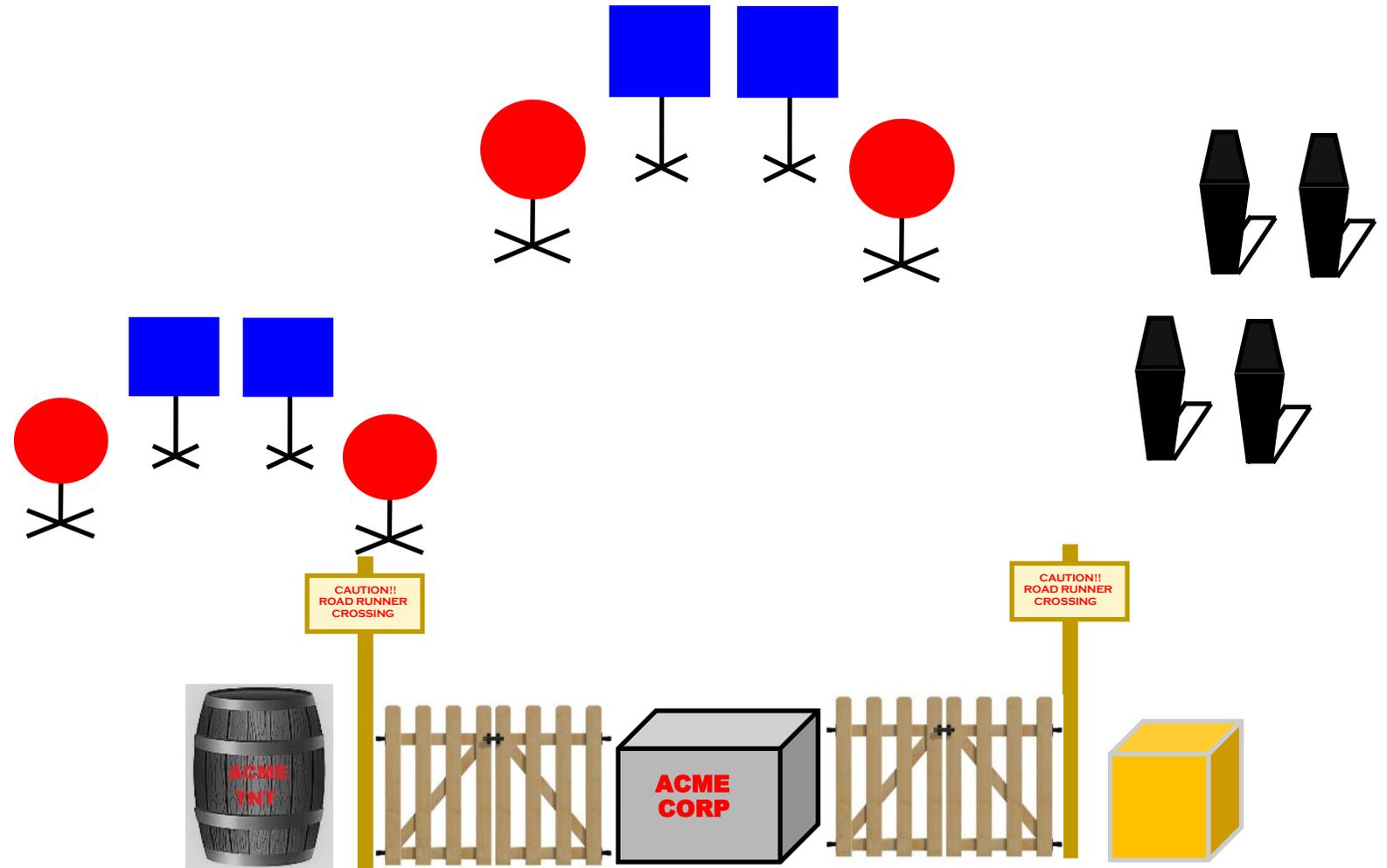
When ready, say: "I'm your huckleberry"

**ATB:** With rifle, place 3 rounds on red circle, 2 rounds on each black square and one round on each of the 3 blue tombstone in any order, sequence or direction. Make rifle safe fully flat between the guides on top of the horse pointing into berm. From right horse engage the 4 shotgun targets till down. Make shotgun safe fully flat between the guides on top of the horse pointing into berm. With pistols anywhere left of the cactus repeat instructions as per rifle.

Take timer to next stage, but leave  spoting sticks

# Stage 3

10 10 4 +



**Staging:** Pistols holstered: Rifle on crate: Shotgun staged on hay bale OR in hands right side of the right sign post..

**Sequence:** Pistols, Rifle, Shotgun OR Shotgun, Rifle, Pistols

**Start:** Hands on holstered pistols anywhere left of the left sign post OR shotgun in hands anywhere right of the right sign post.

When ready, say: "You're a daisy if you do"

**ATB:** With shotgun engage the 4 shotgun targets till down. At crate with rifle alternate on a red circle and a blue square for 5 rounds then repeat on the other red circle and other blue square. May start on any target. Anywhere left of the left sign post with pistols repeat instructions as per rifle.

Shotgun may be restaged anywhere safely but all four SG targets must be engaged from the right of the right sign post till down.

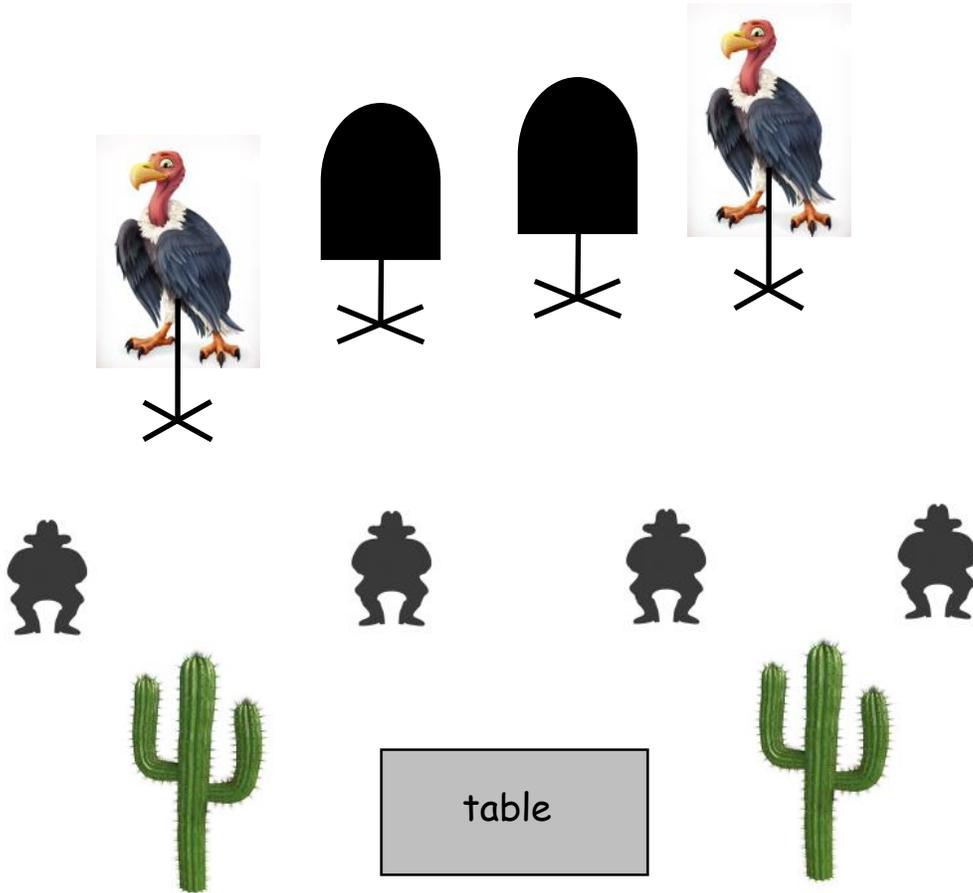
Take timer to next stage, but leave



spotting sticks

# Stage 4

## 1OP 9R 4+



**Staging:** Pistols holstered: Rifle & Shotgun flat on table at position 1

**Sequence:** Pistols and Rifle, then Shotgun

**Start:** Both hands touching hat

When ready, say: "Must be a peach of a hand"

**ATB:** From the table engage the 4 targets in an 1873 salute using both pistols and rifle. Anywhere between the 2 cacti engage 4 shotgun targets till down.

This is NOT a sweep. 1 round on left buzzard, 8 rounds on left tombstone, 7 rounds on right tombstone and 3 rounds on right buzzard any way you like.

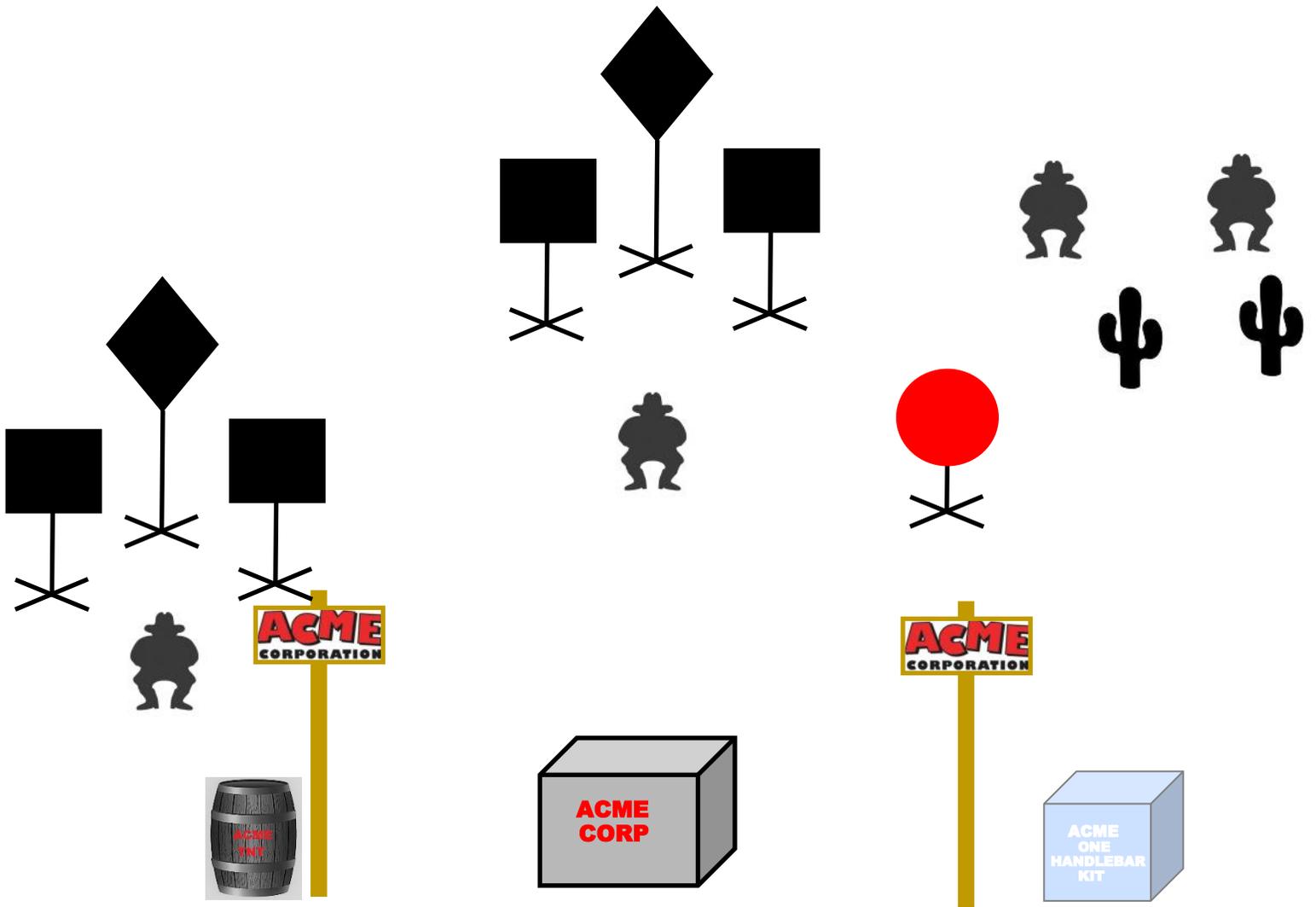
REMEMBER NINE RIFLE !!!!!!!

May start with rifle or pistols

Take timer to next stage, but leave  spotting sticks

# Stage 5

10 10 4 +



**Staging:** Pistols holstered: Rifle on crate: Shotgun staged anywhere safely

**Sequence:** Pistols, Rifle, Shotgun.

**Start:** at the ready.

When ready, say: "Not me. I'm in my prime"

**ATB:** Anywhere left of left sign post, with pistols place 3 rounds on each target and engage cowboy knock down with one round. From crate repeat instructions as per the pistols. Anywhere right of the right sign post with shotgun engage 4 shotgun targets till down.

If the pistol, or the rifle knockdown are left standing, they can be made up with shotgun blast on the red circle for each one left standing at any time.

Rifle and pistol targets including knockdown may be engaged in any order or sequence. Round count.

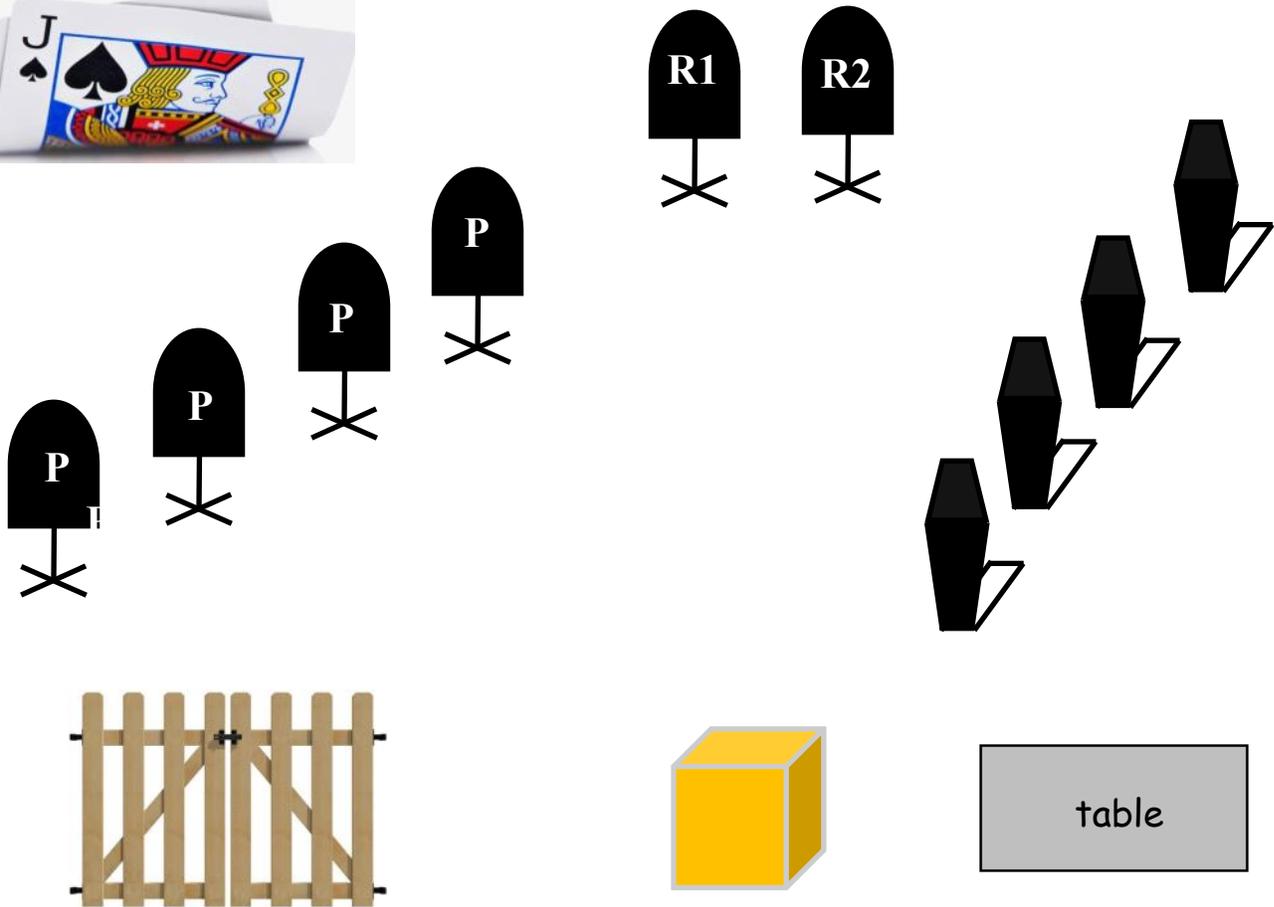
Take timer to next stage, but leave



spotting sticks

# Stage 6

10 10+14 +



**Staging:** Pistols holstered: Rifle on hay bale: Shotgun staged on table.

**Sequence:** Pistols, Rifle, Shotgun.

**Start:** Both hands touching any where along top of the fence.

When ready, say: "I have 2 guns, one for each of you".

**ATB:** Shoot a blackjack sweep. 21 round progressive sweep starting from the left. At left fence with pistols engage the 4 P tombstones in a progressive sweep starting on the left tombstone. 1-2-3-4. Move to hay bale and with rifle continue the 21 round progressive sweep with 5 rounds on R1 & 6 rounds on R2. From table engage the 4 shotgun targets till down.

Rifle reload can be made at any time after the pistol string. Yes! You may load the 11th round while rifle still staged on the hay bale if so desired.

Take timer to next stage, but leave  spotting sticks