



Saturday, May 14th 2022

Stage Conventions:

"Default" starting position is standing upright, hands at sides and not touching anything unless otherwise indicated. "Default" is still required for the rest of your body when hand(s) have a specific position. i.e. "hands on hat" does not allow shooter to be bent over the gun.

"At the ready" starting position is standing any way shooter desires, not touching ammo or guns.

Starting position is at center of position unless otherwise indicated.

For lateral movement, to be in position at least one foot must be behind prop.

For downrange movement, to be in position shooter must be close enough to the prop to ground or stage a gun without taking a step.

Duelist may rest butt of shotgun on prop instead of staging.

Targets are to be engaged as specified unless stage instruction provides options. EXAMPLE is provided for clarity when there are options.

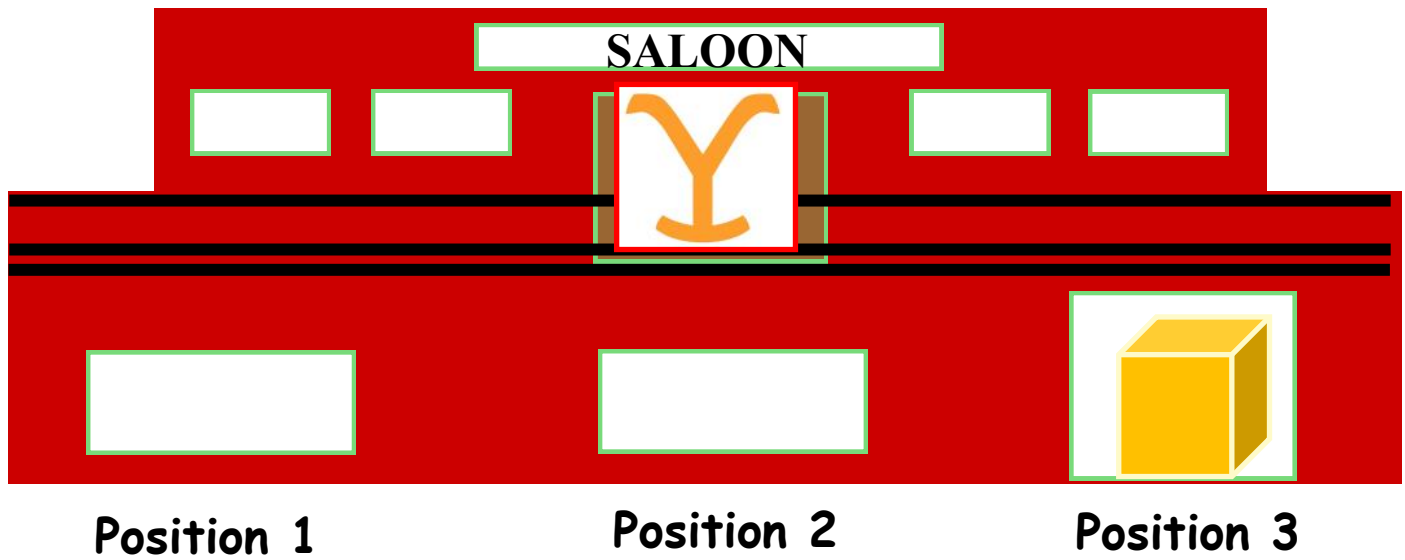
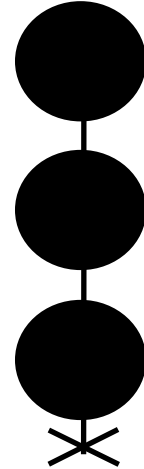
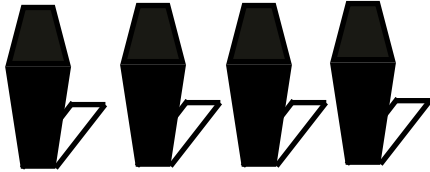
Comstock Rules: All S/G targets MAY be re-engaged "Comstock Rules." S/G targets may be re-engaged at the end of the shotgun string or at the moment they've been missed, unless the stage description says otherwise. S/G targets should be re-engaged from where they were initially engaged.





Stage 1

**10 Pistol, 10 Rifle,
4+Shotgun**

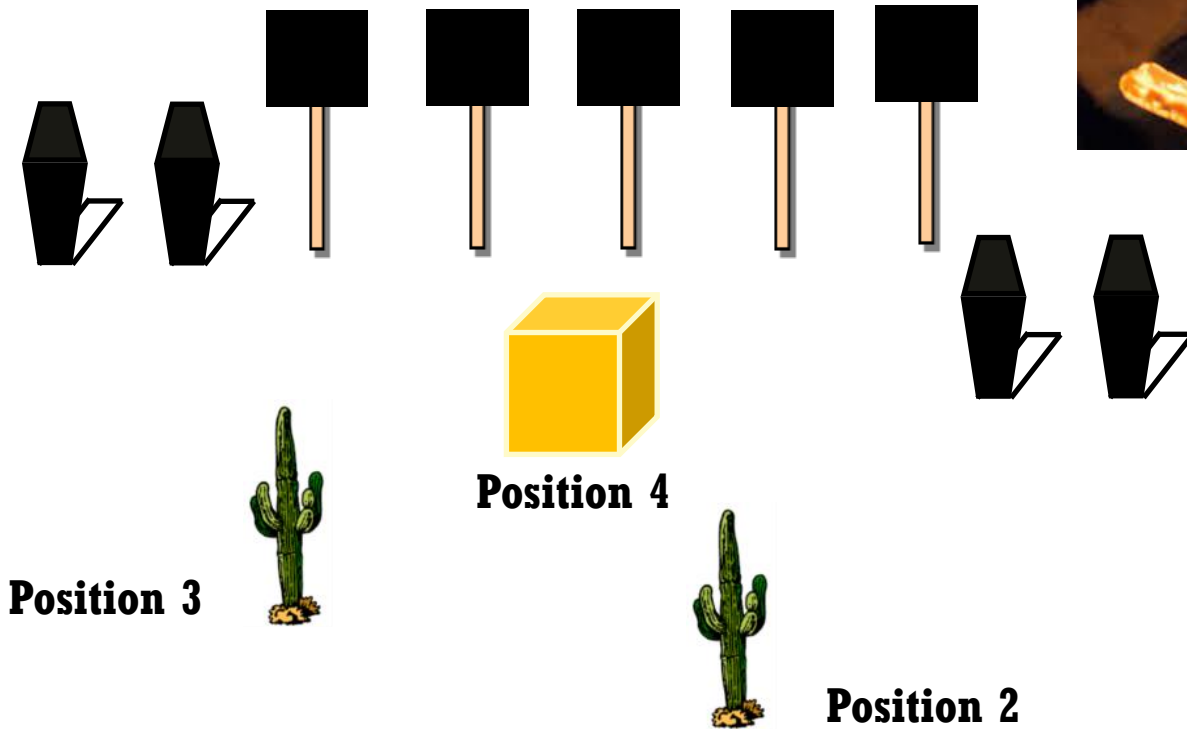


Gun sequence is Rifle ~ SG ~ pistols OR Rifle ~ Pistols ~ SG. Shooter starts at position 2 rifle loaded with 10 rounds in hands. Open and empty shotgun staged anywhere safely. Pistols loaded with 5 rounds each and holstered. When ready, shooter says: "You are the trailer park. I'm the tornado" ATB with rifle place 3 rounds on the blue buzzard and at least 2 rounds on each square in any order, direction or sequence. At position 3 with pistols repeat as per rifle instructions on the buzzard and the 3 circles. From position 1 engage the 4 shotguns in any order.

Take timer to next stage, but leave the spotting flags

Stage 2

10 Pistol, 10 Rifle, 4+Shotgun



Start anywhere behind table at position 1 with hands at low surrender. Rifle loaded with 10 rounds and open and empty shotgun staged on table at position 1, pistols loaded with 5 rounds each and holstered.

When ready, shooter says: "Be a man about it. Don't scream."

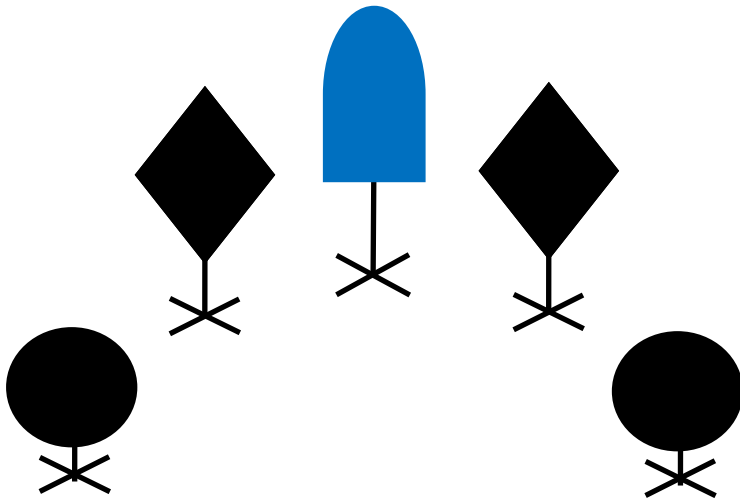
ATB with rifle sweep the squares starting from either end and place 5 rounds on the center square. Make rifle safe pointing into berm fully on left side of red guide for safe downrange movement. Retrieve shotgun and engage the 2 shotgun targets at position 2 till down, then move to position 3 and engage the 2 shotgun targets till down. Take shotgun and make safe on hay bale at position 4 and with pistols repeat rifle instructions. May start with the sweep OR with 5 on the center square.

Shotgun barrels must clearly be to the right of cactus at Position 2 and fully to the left side of the cactus at position 3.

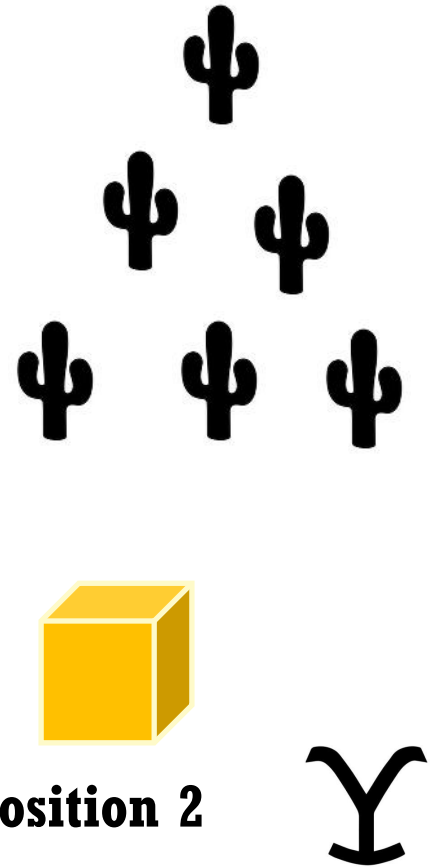
Take timer to next stage, but leave the spotting flags

Stage 3

**10 Pistol, 10 Rifle,
6+ Shotgun**



Position 1



Position 2

Stage shot left to right. Start with both feet anywhere behind table at position 1 "at the ready". Rifle loaded with 10 rounds staged at position 1, open and empty shotgun staged on the hay bale position 2, pistols loaded with 5 rounds each and holstered.

To signify ready, shooter says: "Pray like hell and hold on"

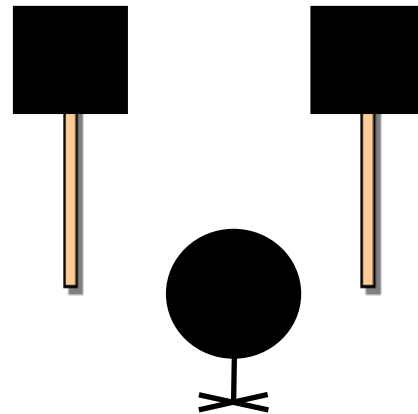
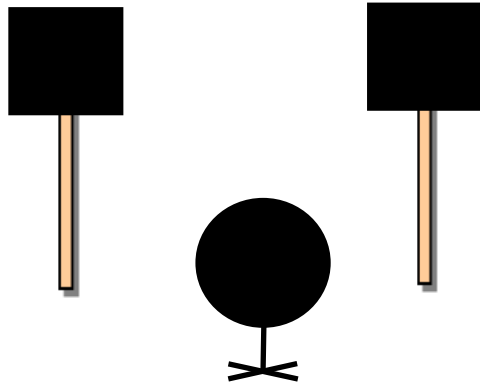
ATB, from position 1 with rifle sweep the 5 targets starting from either end with a 1-2-4-2-1 sweep and with pistols place 5 rounds on the blue tombstone and 5 rounds on either of the circles. From the hay bale at position 2 engage all six shotgun targets till down.

May start with rifle or pistols

Take timer to next stage, but leave the spotting flags

Stage 4

10 Pistol, 10 Rifle, 4+Shotgun



Position 2

Sequence is Rifle ~ SG ~ pistols ~ SG. Start at position 1, hands at low surrender with both feet anywhere behind table. Rifle loaded with 10 rounds and open an empty shotgun staged at position 1, pistols loaded with 5 rounds each and holstered.

To signify ready, shooter says: ""Mister, I don't know you, but if you're wearin' that brand, you must be a bad man."

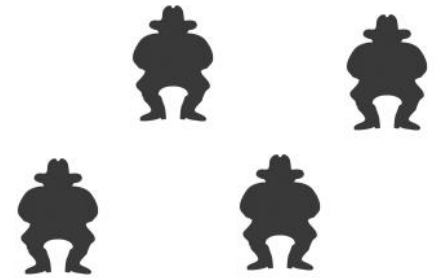
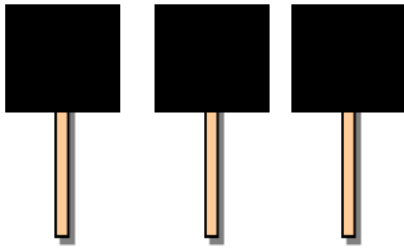
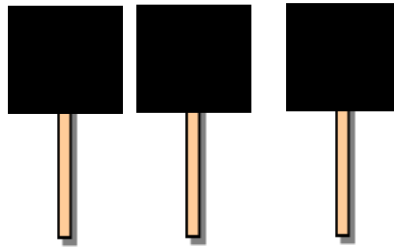
ATB, from position 1 with rifle double tap the circle, then place 3 rounds on either square. Then repeat using the other square for total of 10 rounds. Make rifle safe on table and retrieve shotgun and engage any 2 shotgun targets till down . Make shotgun safe on table for future use. Move to position 2 and with at least one foot fully inside the square with pistols repeat rifle instructions, then return to position 1 and with shotgun knock down remaining 2 shotgun targets.

Take timer to next stage, but leave the spotting flags



Stage 5

10 Pistol, 10 Rifle, 4+Shotgun



Position 1

Position 2

Position 3

Stage shot shooters choice, rifle may not be last. Rifle loaded with 10 rounds staged at position 2, open and empty shotgun staged anywhere safely, pistols loaded with 5 rounds each and holstered. Start with both feet anywhere behind table at position of choice with both hands flat on table.

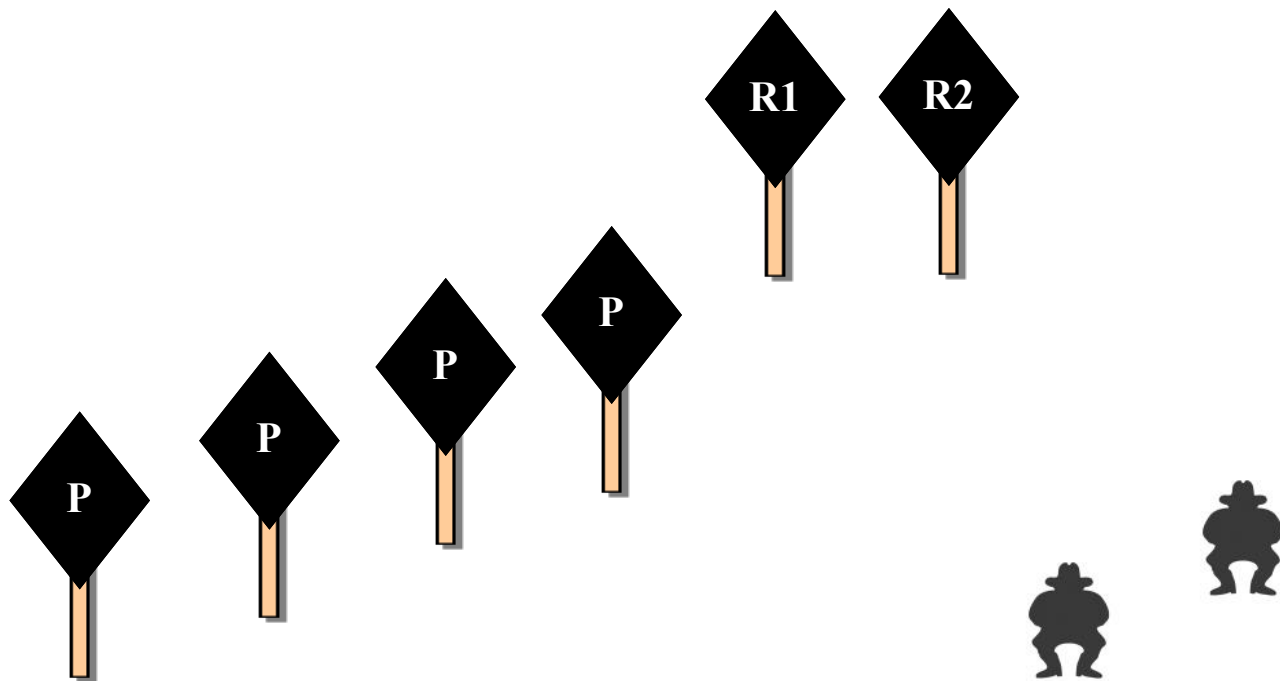
To signify ready, shooter says: "All the angels are gone, son. There's only devils left." ATB. From position 1 with pistols sweep the 3 squares starting on either end, then repeat from the same end then place 4 rounds on the center square. From position 2 with rifle repeat the pistol instructions. From position 3 engage the 4 shotgun targets in any order.

After initial starting position is complete, shooter must have a least one foot behind table of remaining 2 positions

Take timer to next stage, but leave the spotting flags



Stage 6
10 Pistol, 10 +1 Rifle,
2+Shotgun



Position 1



Start at position 1, hands on pistol(s). Rifle staged on the horse at position 2, open and empty shotgun also staged on the horse at position 2
Shooting sequence is Pistols ~ Rifle ~ SG. Blackjack sweep. 21 round progressive sweep
To signify ready, shooter says: "Well, if you're marrying Beth, you've already proved you're not scared of anything."
ATB engage the 4 P diamonds in a progressive sweep starting on the left diamond. Move to position 2 and retrieve rifle from horse and continue the 21 round progressive sweep with 5 rounds on R1 & 6 rounds on R2. Make rifle safe on horse and with shotgun knock down the 2 cowboys
Rifle reload may be loaded at anytime ATB

Take timer to next stage, but leave the spotting flags